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Virtual Environments 2005

9th International Workshop on Immersive Projection Technology; 11th Eurographics Symposium on Virtual Environments

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Publication date:
2005

Document Version
Publisher's PDF, also known as Version of record

Link to publication from Aalborg University

Citation for published version (APA):
Blach, R., & Kjems, E. (Eds.) (2005). *Virtual Environments 2005: 9th International Workshop on Immersive Projection Technology; 11th Eurographics Symposium on Virtual Environments*. European Association for Computer Graphics. Virtual environments http://diglib.eg.org/EG/DL/WS/EGVE/IPT_EGVE2005

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Virtual Environments 2005

9th International Workshop on Immersive Projection Technology

11th Eurographics Symposium on Virtual Environments

Aalborg, Denmark
October 6 – 7, 2005

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Copyright ©2005 by the Eurographics Association
PO Box 16, CH-1288 Aire-la-Ville, Switzerland

Published by the Eurographics Association
PO Box 16, CH-1288 Aire-la-Ville, Switzerland

Printed in Germany

Cover design by Stefanie Behnke and Stephen Spencer

ISBN 3-905673-21-5
ISSN 1727-530X

The electronic version of the proceedings is available from the Eurographics Digital Library at
`http://diglib.eg.org`

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Preface

This book contains the proceedings of the joint 9th International Immersive Projection Technologies Workshop and the 11th EUROGRAPHICS Virtual Environments Workshop (IPT-EGVE). The event was held in Aalborg, Denmark the 6. and 7. October 2005. It was organized at the VR Media Lab, Aalborg University in co-operation with the Fraunhofer IAO in Stuttgart and EUROGRAPHICS together with ACM SIGGRAPH.

The workshop brought together scientists, developers and users from around the world. The latest scientific advances in the field of Immersive Projection Technologies and Virtual Environments were presented and discussed.

There were 47 papers submitted for reviewing and 29 were presented at the workshop.

A keynote presentation was given by Anthony Steed from UCL, London. He presented an overview on a re-emerging topic in virtual environments research: Collaboration in virtual environments. He summarized the experiences of the UCL over the last years in his talk "Collaboration at a Distance: How good can it be?" The IPT-EGVE workshop was organized in an audience friendly one track session covering five major themes: Technology, Tracking, Applications, Systems and Interaction.

The editors want to thank everyone involved in the process of creating these proceedings, in particular the program committee and affiliated reviewers who have contributed with a heavy workload just before the summer holidays. But also a great thanks to the authors of these proceedings for their fine papers we were allowed to publish.

Special thanks go to Heinrich Müller for his assistance on behalf of the EUROGRAPHICS and the local organizing team at VR Media Lab, especially centre secretary Lise Suhr Mogensen.

Aalborg, Stuttgart, August 2005

Erik Kjems and Roland Blach

Supported by

Fraunhofer Institut Arbeitswirtschaft und Organisation

CC Virtual Environments
Fraunhofer IAO

Verein zur Förderung produktionstechnischer Forschung e. V. (FpF), Stuttgart

VR Media Lab, University of Aarlborg

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