

DGII/EDU/DIGI (2022) 5 Strasbourg, 14 June 2022

Kick-off meeting of the

Working Group on Video Game Culture (WG-VGC)

Online (<u>Blue Jeans</u>)

5 July 2022, 10.30 – 12.30 (CET)

Draft agenda

DRAFT AGENDA

10.30 - 10.40	Welcome and introduction
	Ahmet Murat KILIÇ, Programme Manager, Education Policy Division
10.40 - 11.10	Round of introductions
11.10 – 11.30	Video game culture and digital citizenship education: Project outcomes
	Alessandro SORIANI, Member of the Council of Europe DCE Expert Group
11.30 – 11.45	Reflections by working group members
11.45 – 12.00	Video game culture and digital citizenship education: Project activities
	Alessandro SORIANI, Member of the Council of Europe DCE Expert Group
12.00 - 12.15	Reflections by working group members
12.15 – 12.25	Wrap up and next steps
	 approaching people that could not be present and update them
	- manifestation of interests to become part of the coordination group
	 minutes of the meeting will circulate, and people will have the opportunity to update it with their proposals
	- date of next meeting
12.25 – 12.30	Any other business