



Laserscanning

- A Technological Challenge

Lars Bodum

Centre for 3D GeoInformation

Aalborg University

Denmark



Agenda

- Introduction to this research
- The different theories behind
- Why is it a challenge?
- Automatic building reconstruction
- What are the perspectives?



Introduction

- Centre for 3D GeoInformation started in 2001
- Identified laserscanning (lidar) as an important technology from the beginning
- Use DSM and DTM produced from laserscanning to model buildings automatically
- Partnered with surveyors to invest in ground laser scanner in 2003
- Will continue to do research within the field of laserscanning - New projects coming!



Theories behind!

- Lidar - Light Detection And Ranging
 - NIR - Near infrared area of the em spectrum
 - Much shorter wavelenght than radar
 - from 700 nm to 1500 nm
 - Possible to measure same size object as λ
- In economic surveying we differ between two applications
 - Airborne Lidar
 - Ground-based Lidar



Physics



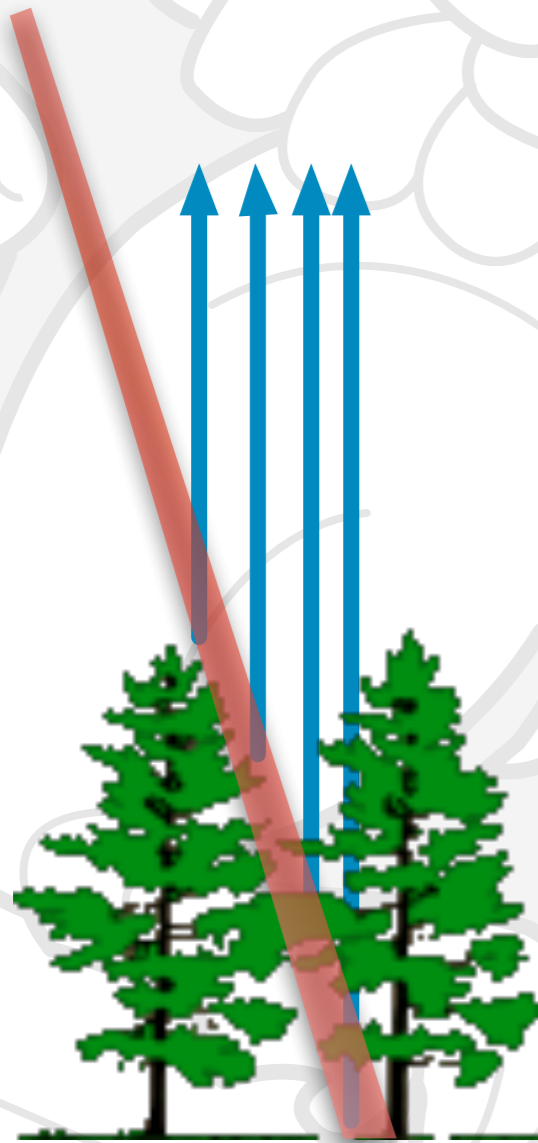
- **Semiconductor laser**
 - Most common Nd:YAG = neodymium-doped yttrium aluminium garnet, $\text{Nd:Y}_3\text{Al}_5\text{O}_{12}$
 - Laser light is re-directed through a set of mirrors (deflection) towards a target
 - Range is measured through the reflection of the pulse sent from the laser
 - Typical measurement is time of travel for a micropulse
 - Due to divergence in the laserbeam, there can be multiple returns



Airborne Lidar



Multiple returns



Flight path

(Depending on swath angle, flight height and speed)

Swath width = 350 m
Pulses per line = 500+

150+ lines per second

Now up to 200 kHz!



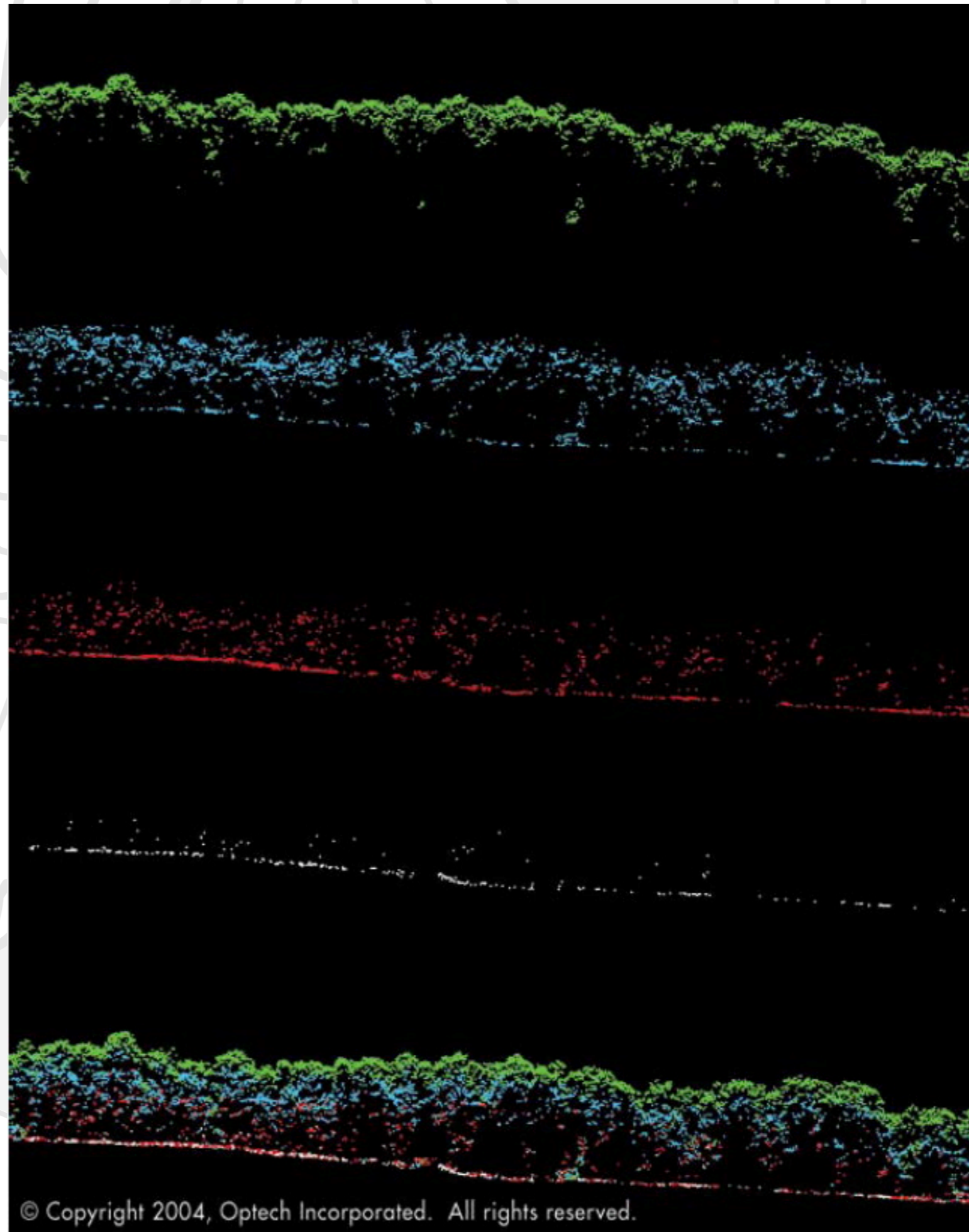
First hit

Second hit

Third hit

Fourth hit

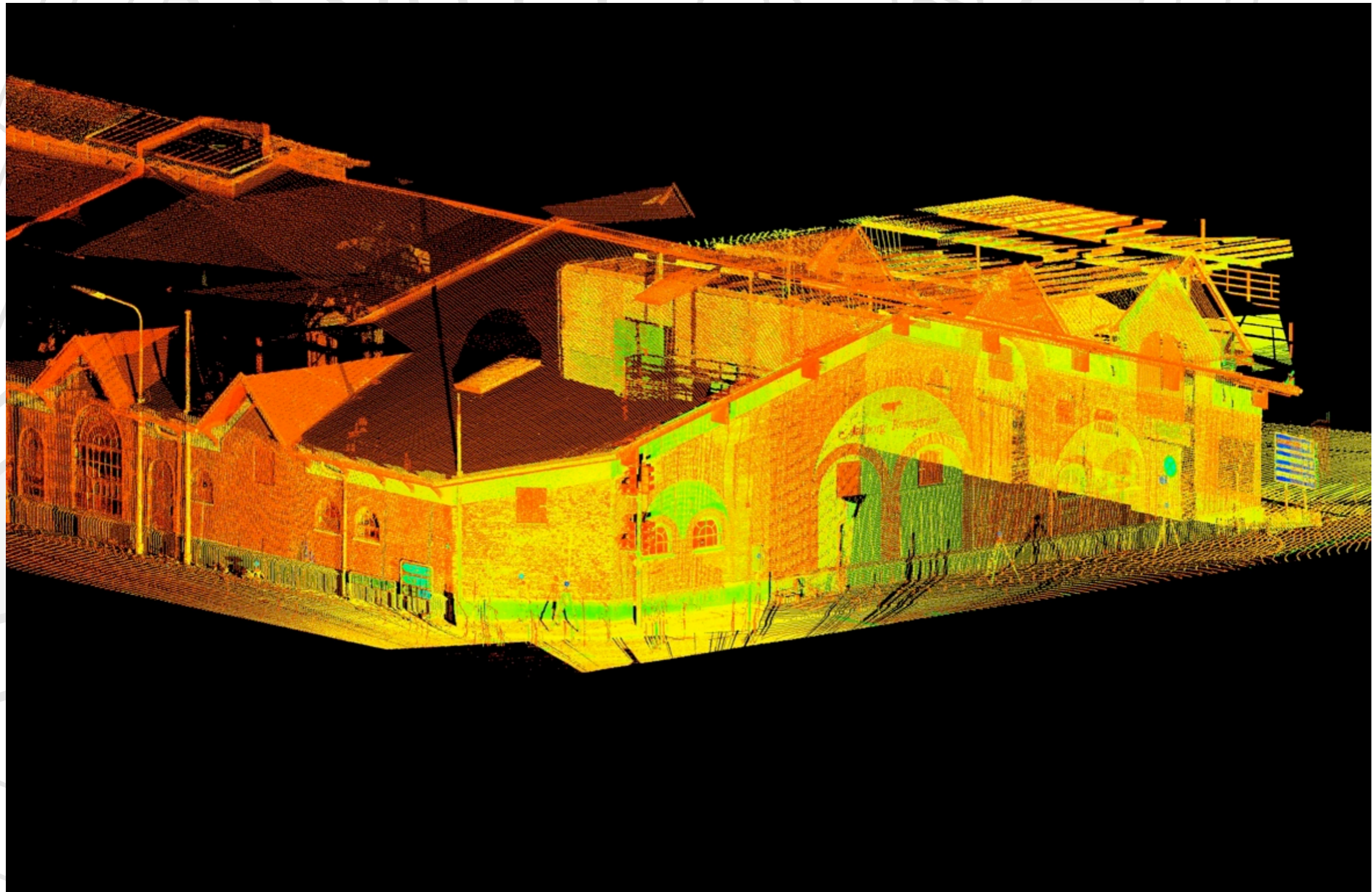
All hits



© Copyright 2004, Optech Incorporated. All rights reserved.



Ground-based Lidar



Courtesy of Nellemann & Bjørnkjær, Aalborg

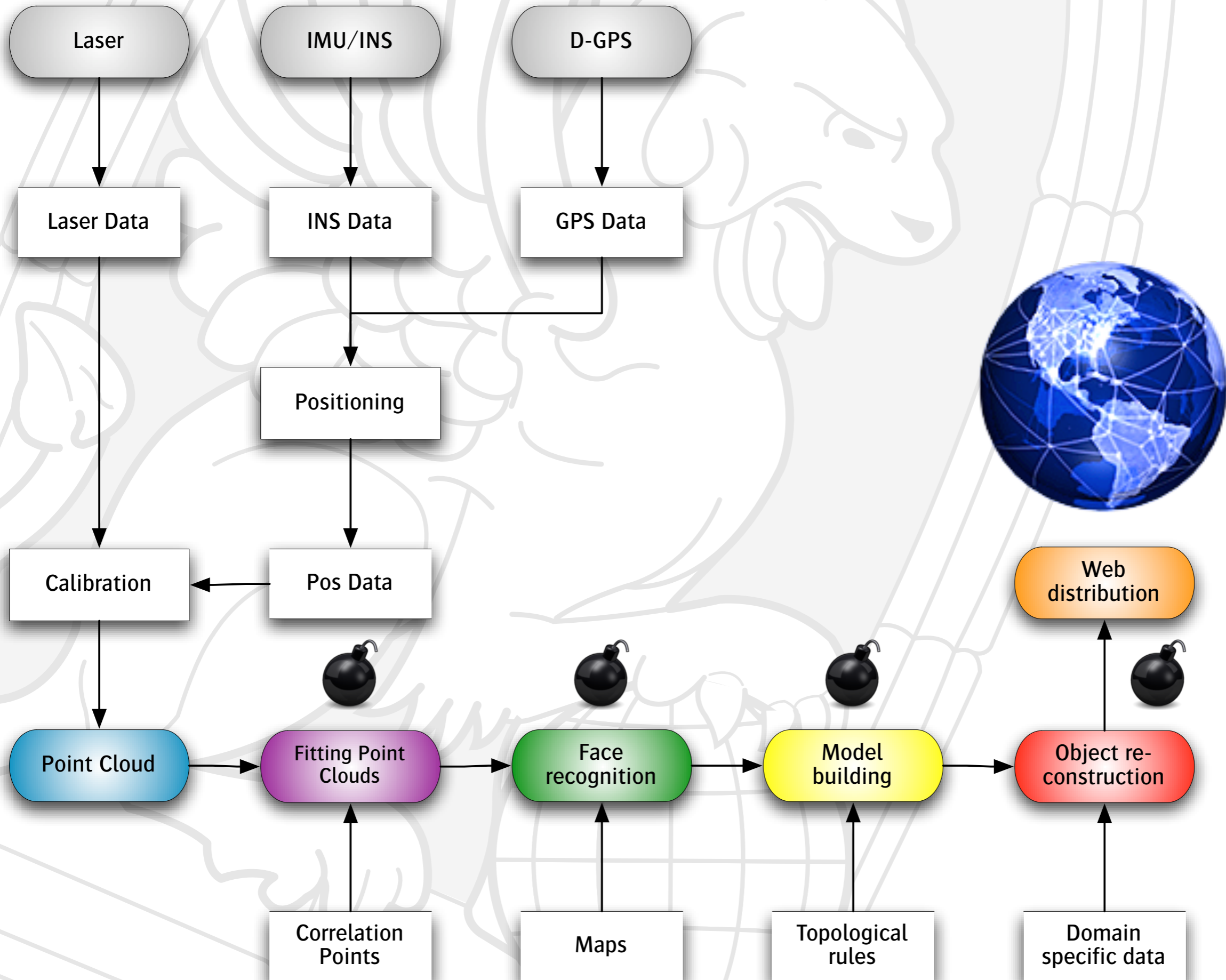


The challenge for research



- **Practical problems**
 - Growing requirements for data storage
 - Automatic adjustment of individual scans
 - Building reconstruction
 - Representation of spatial objects
- **Theoretical problems**
 - Algorithms for optimization of fitting point clouds
 - Face/feature recognition
 - Indexbuilding of faces/features
 - Datamodels and 3d topology
 - P2P networks and geovisualization





Web distribution

Object re-construction

Domain specific data

Building Reconstruction

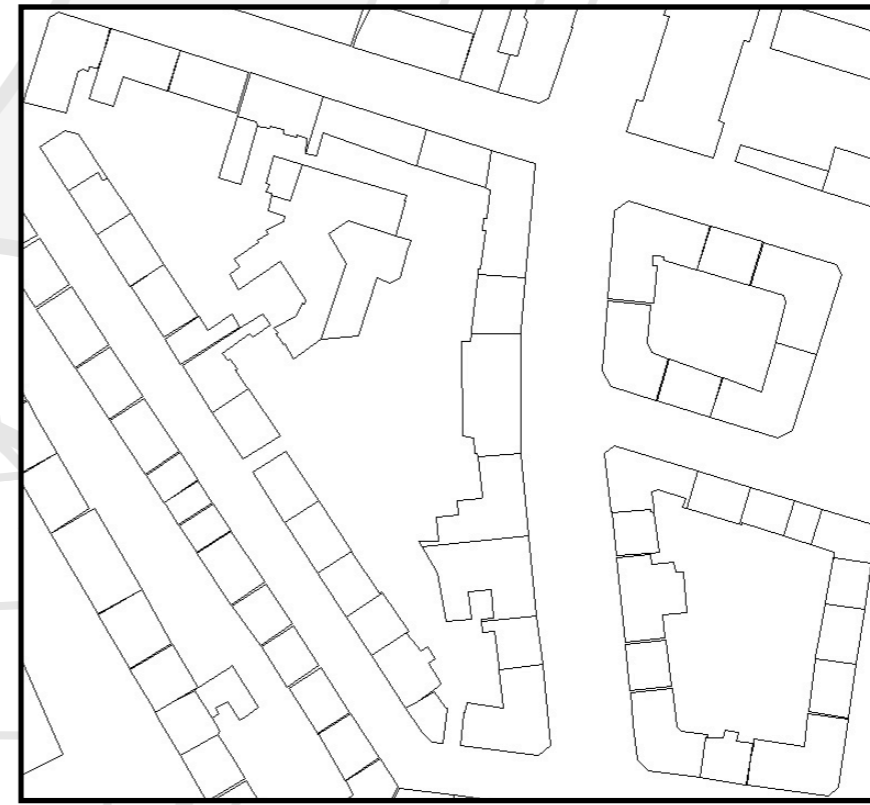
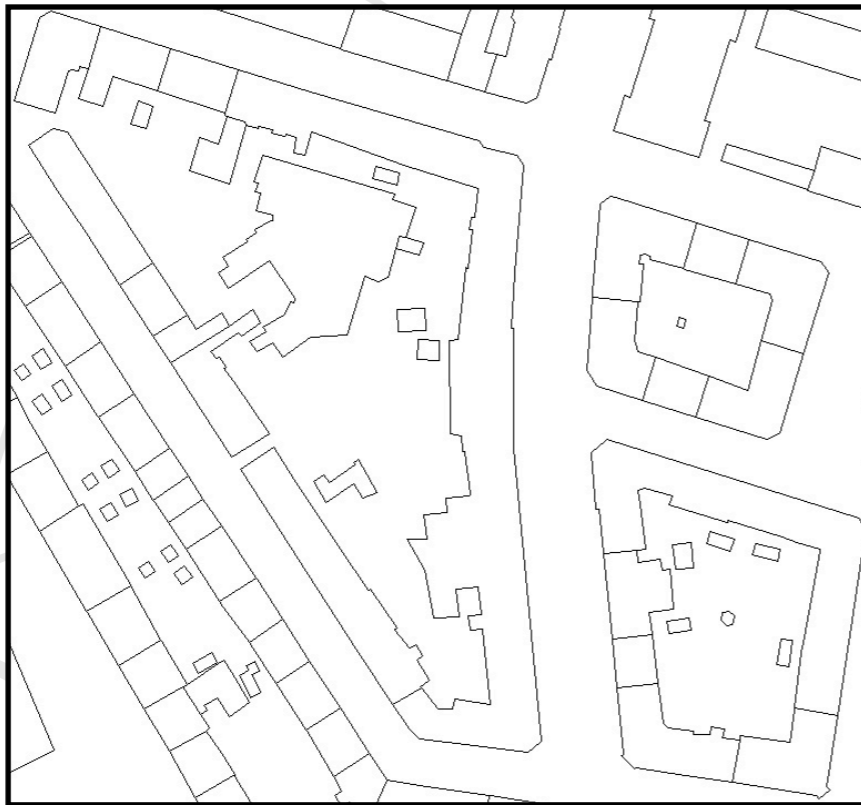


- Available source data:
 - Laser scanning – 1x1 meter grid
 - Ortho photos
 - Footprints of buildings from Technical Map
 - Cadastres from Technical Map
- These are the problems of the source data:
 - Laser scanning is low resolution with only 1 measurement / m²
 - Laser scanning is interpolated.
 - Ortho photos cannot be used for feature extraction.
 - Footprints often cover groups of buildings.
 - Laser scanning and footprints/cadastres are mutually displaced



Building Reconstruction – preprocessing

- Height jump lines on roofs are difficult to detect. Consequently, it is preferable that footprints as much as possible describe physical building units.
- Solution is to cut footprints by cadastres:



Hough Transform

- Originally intended for 2d - easily extendable to 3d
- Widely used in Computer Vision for detection of straight lines and circles
- Algorithm for extraction of general features. Does not have problems with local minima, and thereby considered very robust
- Cannot be used for creating topology - the process of linking extracted features with neighbours
- We use Hough for extraction of 3d planes

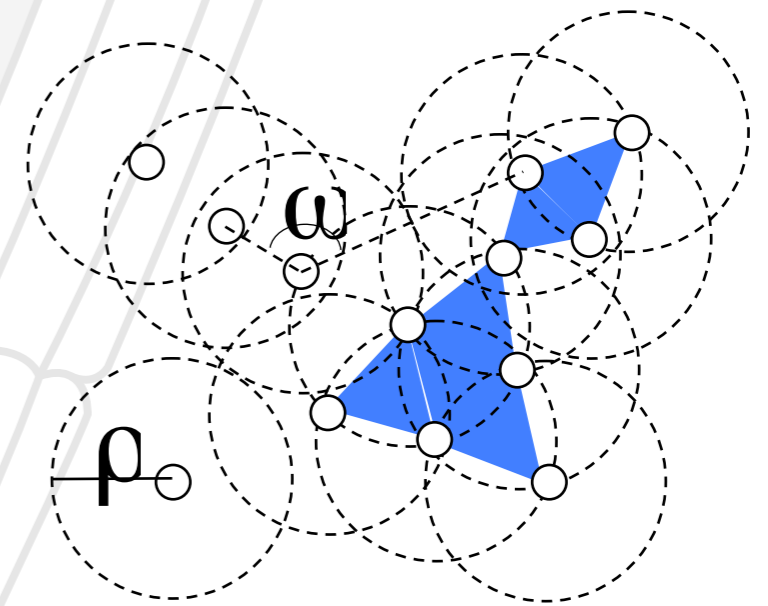


Preprocessed Laser Scanning



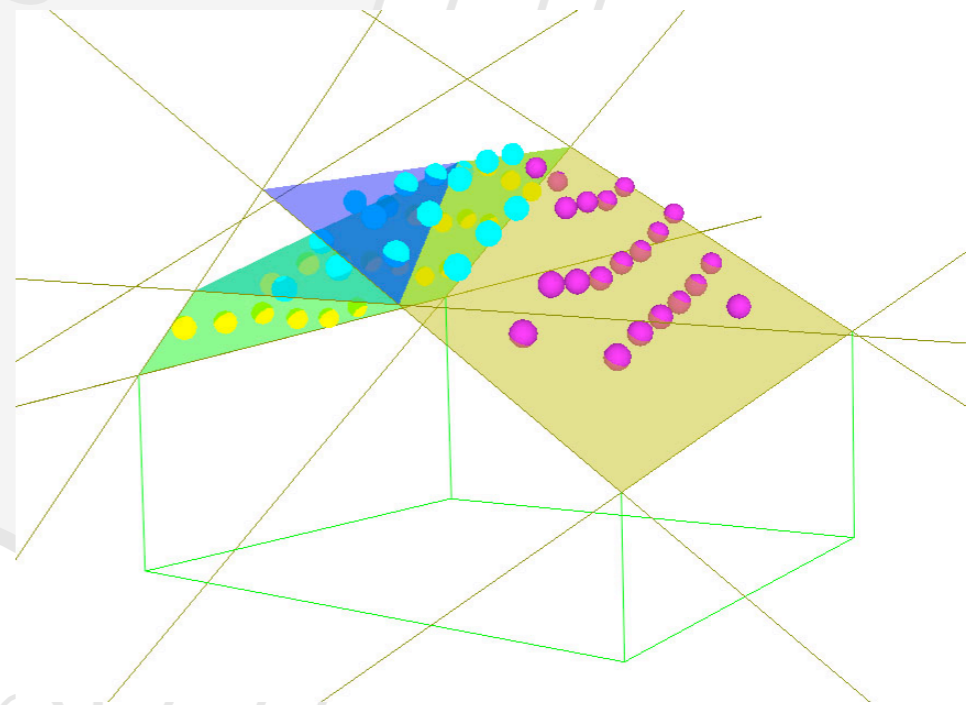
Extraction of planes from Parameter Space

- A huge amount of planes can be extracted from the accumulator cells of parameter space
- Planes can be formed by points originating from different roof surfaces having completely different surface normals
- Erroneous planes are effectively rejected by calculation of projected cluster area



Creating topology

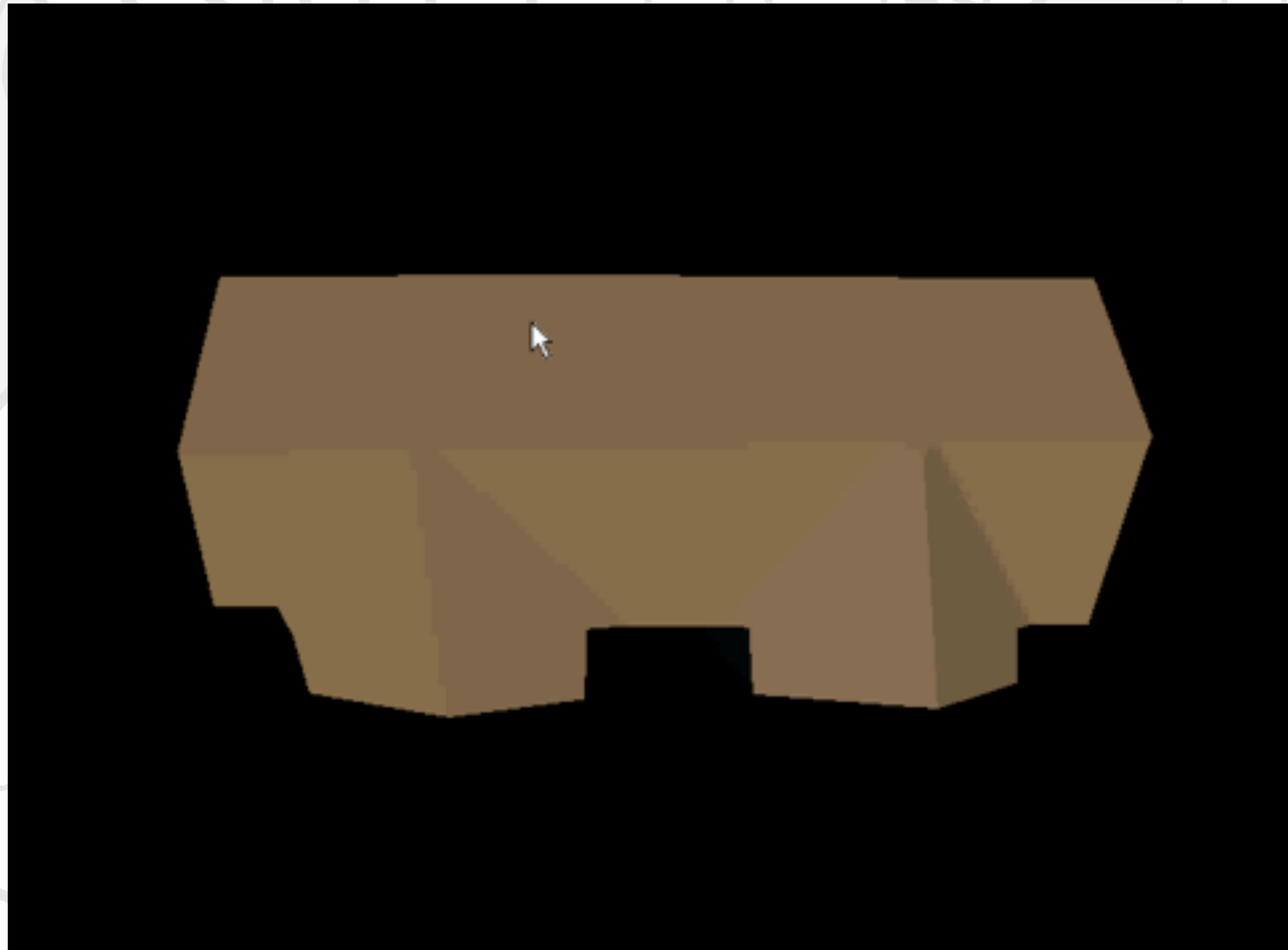
- Cut planes with each other when intersection is within a minimum distance from the point cloud
- Remove bounded faces outside the footprint (projected on XY)
- Overlapping faces are removed if these are not represented by points of the point cloud
- Detect remaining degenerate sections by mesh welding.
Edges not allowed to bind more than two faces



Resulting building geometry



3D GeoInformation



Results and next step

- Created 34.000 buildings in two days
- Implemented the 3d city model in GRIFINOR
- Investigate methods for integration of ground-based and air-borne Lidar
- Understand and control the whole black-box proces!





The end - Thank you!

