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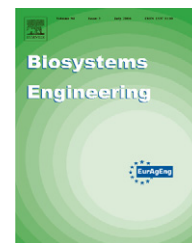
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ZigBee-based wireless sensor networks for classifying the behaviour of a herd of animals using classification trees

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An in-depth study of wireless sensor networks applied to the monitoring of animal behaviour in the field is described. Herd motion data, such as the pitch angle of the neck and movement velocity, were monitored by an MTS310 sensor board equipped with a 2-axis accelerometer and received signal strength indicator functionality in a single-hop wireless sensor network. Pitch angle measurements and velocity estimates were transmitted through a wireless sensor network based on the ZigBee communication protocol. After data filtering, the pitch angle measurements together with velocity estimates were used to classify the animal behaviour into two classes; as activity and inactivity. Considering all the advantages and drawbacks of classification trees compared to neural network and fuzzy logic classifiers a general classification tree was preferred. The classification tree was constructed based on the measurements of the pitch angle of the neck and movement velocity of some animals in the herd and was used to predict the behaviour of other animals in the herd. The results showed that there was a large improvement in the classification accuracy if both the pitch angle of the neck and the velocity were employed as predictors when compared to just pitch angle or just velocity employed as a single predictor. The classification results showed the possibility of determining a general decision rule which can classify the behaviour of each individual in a herd of animals. The results were confirmed by manual registration and by GPS measurements.

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1. Introduction

Animal behaviour monitoring represents a class of wireless sensor network applications with enormous potential benefits for practical farming. The knowledge of the herd behaviour phases (activity, inactivity) can be monitored by measuring relevant behaviour parameters. Such a behaviour classification is potentially useful as a management tool in

grazing and production optimization. Furthermore, behavioural monitoring would allow us to gain a better understanding of animal behaviour, detect individual animals with potential health problems and generally optimize the grazing process.

In order to monitor herd behaviour, data relevant to the behaviour should be measured, aggregated, processed and finally sent through a network to infrastructure facilities. In

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animal science applications, the natural mobility of the herd makes wireless sensor networks a good candidate for such monitoring of animal behaviour parameters. Furthermore, wireless sensor networks represent a significant advance over traditional invasive methods of monitoring. The integration of local processing and storage allows sensor nodes to perform complex filtering and triggering functions, as well as to apply application- or sensor-specific data compression algorithms. Low-power radios with well-designed protocol stacks allow generalized communications among network nodes, rather than point-to-point telemetry. The computing and networking capabilities allow sensor networks to be reprogrammed or re-tasked after deployment in the field. Therefore, monitoring animal behaviour parameters using wireless sensor networks appears to provide a flexible and robust monitoring system capable of remotely registering the behaviour parameters which are of interest.

A herd of animals differs in many ways from man-made systems of mobile robots because the behaviour of each individual is governed by unpredictable natural instincts and the environment into which it is placed (e.g. motion patterns influenced by food sources and water). Therefore, by monitoring a variety of behavioural parameters different aspects of animal behaviour have been studied by different researchers. For instance, the positions of animals in the field were tracked and monitored by [White et al. \(2001\)](#); [Butler et al. \(2004\)](#); [Zhang et al. \(2004\)](#); [Schwager et al. \(2007\)](#); and [Wark et al. \(2007\)](#) while [Oudshoorn et al. \(2008\)](#) investigated the location and velocities of the movements in the field. The different behaviour phases of dairy cows in a barn, such as standing and lying down, were evaluated by [Munksgaard et al. \(2005\)](#) and [Wilson et al. \(2005\)](#). However, none of these studies used an online monitoring system based on wireless sensor networks that classifies the behaviour of the animals when they are in the field.

Behavioural parameters can be measured using different types of sensors and consequently different strategies. GPS is the most popular system employed in outdoor applications to register position ([Butler et al., 2004](#); [Oudshoorn et al., 2008](#); [Schwager et al., 2007](#)) but high energy consumption is one of the main drawbacks of such a localization method. Furthermore, satellite connection loss in the areas of the field covered by trees has been frequently reported by [Oudshoorn et al. \(2008\)](#). This makes GPS less practical in terms of long-term studies and less reliable for animal monitoring in some specific environments.

Using an accelerometer attached to the leg of the animal together with an offline data logger inside the barn was the approach used by [Munksgaard et al. \(2005\)](#). They classified cow behaviour into two phases, moving or stationary, while [Umstatter et al. \(2006\)](#) used an offline pitch-roll sensor around the neck of the animal. [Sallvik and Oostra \(2005\)](#) used video processing combined with a radio frequency synchronization unit (RFSU).

In this work, a wireless sensor network was established in which ZigBee was implemented as the wireless communication protocol. Each node in the network was equipped with an accelerometer in order to measure the pitch angle of the neck. The nodes were programmed to measure received signal strength (RSS) allowing the distance between wireless sensors

and a gateway to be estimated. Based on successive distance estimates, the velocity could be estimated.

In order to fuse the measured behaviour parameters (i.e. pitch angle of the neck and the movement velocity) and consequently classify the animal behaviour into active or inactive, different classification methods such as decision trees, fuzzy logic and neural networks have been reported. Comparing the advantages and disadvantages of decision trees compared to fuzzy logic and neural network classifiers, decision trees are the best candidate in terms of simplicity and accuracy to evaluate the herd behaviour and as a result they were employed here as the classification method.

The objectives of this paper were to classify the behaviour of a herd of animals into two classes (active and inactive) using the pitch angle measurements of the neck of the animal together with the movement velocity estimates from a wireless sensor network. A further objective was to solve a specific problem regarding packet loss using data post-processing.

2. Problem statement and background

2.1. Problem statement

In this paper, the problem of online and robust classification of animal behaviour using a wireless sensor network has been addressed. The main deficiencies were reported by [Umstatter et al. \(2006\)](#), [Nadimi et al. \(2007\)](#) and [Schwager et al. \(2007\)](#) and these were:

- Local, non-representative peaks may occur because only the minimum value of the pitch angle of the neck was recorded during each sampling interval ([Umstatter et al., 2006](#)).
- Online measuring becoming temporarily disabled ([Umstatter et al., 2006](#)).
- Simple non-robust classification method ([Nadimi et al., 2007](#)).
- High energy consumption method to estimate the behaviour of animals ([Schwager et al., 2007](#)).

The first two problems can make the classification results unreliable. Therefore, they are solved by using a Kalman filter and using a weighted moving average window together with velocity estimation using RSS measurements. The simple threshold method (two-dimensional classification tree) that was used in the research carried out by [Nadimi et al. \(2007\)](#) did not provide a robust classification. Hence, in order to reduce the risk of an improper classification, decision trees, fuzzy logic and neural network classification methods were applied. Consequently, due to its simplicity for training, accuracy and applicability, a decision tree was chosen as the most suitable classification approach.

To employ a low-cost and low-power monitoring system, wireless sensor networks have been implemented in the present research; therefore, high energy consumption introduced in the research carried out by [Schwager et al. \(2007\)](#) needs to be addressed.

In order to address the problem of packet loss which occasionally occurs in monitoring moving nodes in outdoor environments when using wireless sensor networks, a solution is proposed that predicts the lost states using a Kalman filter.

2.2. Background

Location systems in outdoor environments have been a research interest in the last few years. The methods for locating a target in a geographical area based on the signal received can be classified into three different groups.

2.2.1. Time of arrival (TOA) algorithms

These algorithms determine the time a signal needs to travel from a beacon to the target node. As distances in pasture fields are not very large, the relative resolution acquired using radio signals is very poor. However, other kinds of signals, such as sound with shorter wavelengths, are easier to track (Harter et al., 1999; Priyantha et al., 2000; Ward et al., 1997); hence, radio interface may be used to synchronize the network nodes and the sound signal to measure distances. The precision of these methods is very good, but it requires some additional hardware, in order to produce and detect the sound signal.

2.2.2. Angle of arrival (AOA) algorithms

These algorithms determine the direction that the arriving signal comes from. Using the laws of trigonometry, the position of the target node can be calculated (Arias et al., 2004). The hardware needed may be quite complex, as it requires either a mechanical system that moves the antenna or an antenna array, whose radiation pattern can be altered electronically.

2.2.3. Received signal strength (RSS) algorithms

In order to obtain an accurate estimate of the distance between nodes based on TOA and AOA algorithms, additional localization hardware in terms of antennas or high-precision clock synchronization is required. However, RSS algorithms are based on the fact that a radio signal is attenuated with increasing distance from the emitter. If the emitted power is known, by measuring the incoming power at the receiver, the distance between the transceiver and receiver can be estimated. Nevertheless, the propagation medium exerts a substantial influence on the arriving signal power; obstacles attenuate the signal and produce reflections. Other signals or even the reflections of the signal of interest may also interfere with the emitted signal and alter the power measured (Arias et al., 2004). In order to estimate the distance from RSS values, range measurements should be carried out; i.e. estimating the distance between two nodes given the signal strength received by one node from the other. Signal strength measurements are usually prone to inaccuracies and errors and therefore calibration of such measurements is inevitable before they can be used for localization. Thus, for this algorithm to work, extensive preliminary field measurements and calibrations are necessary.

3. Materials and methods

3.1. Materials

MPR2400 Micaz sensor motes from Crossbow were used for the experiments in this paper. They have a Chipcon CC2420 radio, which uses a 2.4 GHz IEEE 802.15.4/ZigBee RF transceiver with MAC support and provides a received signal strength indicator (RSSI) output that is sampled by a 10-bit ADC. An MTS310 sensor board equipped with a 2-axis accelerometer and a temperature sensor was used to measure the pitch angle of the neck of a cow. The temperature sensor was used to calibrate the accelerometer readings as the digital output of the accelerometer (duty cycle) can be varied by temperature drifts. Consequently, to use the accelerometer as a dual-axis tilt sensor to measure the pitch angle of the neck of the cow, the raw accelerometer ADC readings were converted to acceleration measurements (Analog device dataste, 2007).

A TinyOS operating system was running on the motes (Gay et al., 2007). The RSS data and the accelerometer readings together with the temperature measurements were encapsulated in the same packet. This designed packet structure solves the problem reported by Nielsen et al. (2005) in which two different packet structures were used to disseminate the data of RSS and acceleration. If each sensor disseminates two kinds of packets, for instance one for RSS and the other one for acceleration, losing one of them makes the other packet useless. The selected sampling rate for the packet dissemination was 1 Hz (Nadimi et al., 2008). Multiple sensor nodes sent sensor readings to a base station or an aggregation point in the network (gateway) using many to one routing protocol.

The CC2420 radio supports up to 255 different transmission power levels and allows for a programmable transmission frequency. In order to minimize the number of variables in the experiment, the RF transmission frequency and the transition power were, respectively, fixed at a single frequency band (2.48 GHz) and at the maximum transmission power (1 mW).

The case study in this experiment was a group of dairy cows. The experiment was carried out for 3 days with 4 cows 6 h per day as an average. Each cow was equipped with a wireless node and a GPS as a reference around the neck (Fig. 1). During the calibration process, the nodes were placed at fixed distances (1–30 m far from the gateway) for 5 min at each distance. The sampling time was set to 1 s and it was expected to receive 300 samples per distance. As without any energy budgeting, MPR2400 Micaz nodes operating at 100% duty cycle can approximately operate for 7 days (Polastre, 2003), normal alkaline AA batteries with a conservative estimate of 2200 mAh total capacity were utilised which provided enough power for each sensor node during the whole experiment (3 days).

The shape of the field was rectangular ($80 \times 40 \text{ m}^2$). Each day, a new field with new grass was provided for the cows. The gateway was installed in the middle of one of the longest sides. Manual registration of the behaviour was also carried out.

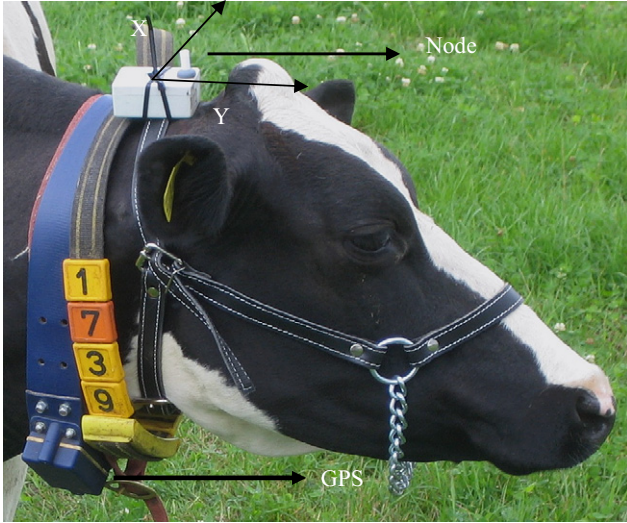


Fig. 1 – Wireless node and GPS around the neck.

3.2. Methods

3.2.1. RSS and acceleration measurements filtering

When data travel along unreliable communication channels in a large wireless sensor network, the effect of communication delays and loss of information cannot be neglected. This problem was addressed here by using separate discrete Kalman filters for RSS and acceleration observations where the arrival of observation packets was modelled as a random process. The statistical convergence properties of the state error covariance were studied, showing the existence of a critical value for the arrival probability of the observations, beyond which a transition to an unbounded state error covariance occurs. Due to high rate energy absorption in outdoor applications, packets either arrive or are lost within a sampling period following a Bernoulli process with parameter $0 < 1$ (packet arrival probability). A Kalman Filter, however, still provides estimates in case of intermittent observations (Sinopoli et al., 2004). With these assumptions, the Kalman filter equations for scalar states and measurements were as follows:

- Time update equations:

$$\hat{x}_{k+1}^- = \varphi_k \hat{x}_k \quad (1)$$

$$P_{k+1}^- = \varphi_k P_k \varphi_k^T + Q_k \quad (2)$$

- Observation update equations

$$P_k = (1 - \gamma_k K_k H_k) P_k^- \quad (3)$$

$$\hat{x}_k = \hat{x}_k^- + \gamma_k K_k (z_k - H_k \hat{x}_k^-) \quad (4)$$

$$K_k = P_k^- H_k^T (H_k P_k^- H_k^T + R_k)^{-1} \quad (5)$$

where $k = 0, 1, 2, \dots$ is the time instant and \hat{x}_k^- and \hat{x}_k are a priori and a posteriori state estimates which could either be

RSS or acceleration. P_k^- and P_k are a priori and a posteriori estimates of error variance, and K_k is the Kalman gain. Q_k is the process noise covariance, R_k the measurement noise covariance and γ_k is the arrival sequence which is common for the RSS filter and the acceleration filter and is modelled by a Bernoulli process (1 if arrived; 0 if lost). The underlying process (pitch angle of the neck and the movement velocity) has been assumed to be a discrete time Wiener process described by Eqs. (6) and (7) in the state-space form

$$x_{k+1} = \varphi_k x_k + w_k \quad (6)$$

$$z_k = H_k x_k + v_k \quad (7)$$

where x_k is the true (unknown) state, z_k is the RSS measurement or acceleration measurement if the packet arrives, $w_k \in N(0, Q_k)$ is the process noise and $v_k \in N(0, R_k)$ is the measurement noise (w_k and v_k are independent). H_k and φ_k are set to 1 independently of time (k). To estimate the states, separate scalar filters for RSS and acceleration were employed. As the Kalman filter was designed to handle intermittent observations, it estimated the states not observed due to the packet loss and thereby reduced the effect of measurement noise.

The existence of a critical value λ_c for the arrival probability of the observation update has been shown by Sinopoli et al. (2004), such that for $\lambda > \lambda_c$, the mean state covariance $E[P_k]$ is bounded for all initial conditions and for $\lambda \leq \lambda_c$ the mean state covariance diverges for some initial condition. A lower bound $\underline{\lambda}$ and upper bound $\bar{\lambda}$ can be found for the critical probability λ_c , i.e., $\underline{\lambda} \leq \lambda_c \leq \bar{\lambda}$. The lower bound can be expressed in closed form while the upper bound is the solution of a linear matrix inequality (LMI). In some special cases when H_k is invertible or φ_k has a single unstable eigenvalue, the two bounds coincide, giving a tight estimate. Since H_k is set to 1, the critical arrival probability can be expressed as (Sinopoli et al., 2004):

$$\lambda_c = 1 - \frac{1}{p^2} \quad p = \max(\text{eig}(\varphi_k)) \quad (8)$$

As the average value of λ was 0.7 in the present study and $\lambda_c = 0$ for a discrete time Wiener process, the inequality $\lambda > \lambda_c$ was fulfilled.

During the grazing period, the head moves upwards with certain intervals making the pitch angle readings close to zero during very short time periods (Umstätter et al., 2006). To avoid classifying these events as a part of an inactivity phase, the Kalman filtered data were further filtered using a weighted moving average window. In order to select an appropriate window, the properties of different common windows such as rectangular, Bartlett, Hanning, Hamming, Blackman and Kaiser windows have been considered. The two main criteria to measure the performance of different windows are (Ashan, 2003):

- Reduction of smearing or spectral resolution improvement which can be achieved by reducing the main lobe width in the frequency domain.
- Reduction of leakage or amplitude resolution improvement which can be achieved by side lobe reduction.

The first property is the ability of the filter to separate signals whose frequencies are nearly the same while the second property is the capability of separating unequal

amplitudes in order to prevent the low-amplitude peaks from being swamped by leakage from the higher amplitude peaks. To fulfil the criteria, knowledge of the narrow main lobe width and low side lobe amplitude is required. While these two conditions cannot be met simultaneously, the trade-off between the main lobe width and the side lobe amplitudes can be quantified by a Kaiser window represented by (Oppenheim et al., 1999):

$$W_n = \begin{cases} \frac{I_0\left(\pi\alpha\sqrt{1-\left((2n/N)-1\right)^2}\right)}{I_0(\pi\alpha)} & \text{if } 0 \leq n \leq N \\ 0 & \text{otherwise} \end{cases} \quad (9)$$

where $I_0(\cdot)$ is the zero-order modified Bessel function of the first kind. The real parameter α which determines the shape of the window is set to 0.5 and the integer N gives the length of the window ($N+1$ points). The window length was chosen less than the length of typical inactive periods to be sure that these periods would be detected ($N = 1000$, i.e. 0.278 h).

3.2.2. Acceleration measurements analysis

During the active period, the animals are grazing or searching for grass with their necks down and their movement velocities are non-zero. In the inactive phase, the necks are almost horizontal and their movement velocities are zero. Therefore, measuring the pitch angle of the neck together with the movement velocity was chosen as the basis for the behaviour classification.

To measure the pitch angle of the neck, the MTS310 sensor board was installed around the neck. In order to convert the raw accelerometer ADC readings to the acceleration measurements, the values of bias and sensitivity of each sensor were calculated by orienting the accelerometer axis towards the gravity axis (+1 and -1 g). Furthermore, the relationship between acceleration and pitch angle is based on inverse sine and cosine functions using the fact that the accelerometer measures the components of the gravity acceleration parallel to the local coordinate system (X - Y plane) of the MTS310

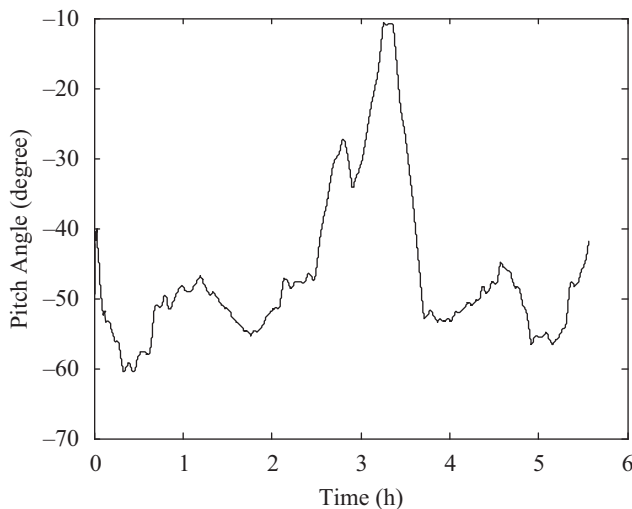


Fig. 2 – Pitch angle of the neck passed through a Kalman–Kaiser filter.

sensor board (Fig. 1). Fig. 2 shows an example of the graph of the pitch angle after using a moving window placed symmetrically around the time of interest.

3.2.3. RSS measurement analysis

In order to obtain an accurate estimate of the distance between nodes based on the RSS, extensive preliminary field measurements and calibrations were carried out. Fig. 3 shows a graph of signal strength versus distance for one of the nodes for a typical outdoor set-up in a field. The experimental data shown in Fig. 3 represent the mean value of the readings taken at each distance. The received power level can be converted to estimated distance by using a radio wave propagation model (Kotani et al., 2003). A simple log-distance model was used:

$$10n_e \log d = P_{Tx} - P_{Rx} + G_{Tx} + G_{Rx} + 20 \log(\lambda_{WL}) - 20 \log(4\pi) \quad (10)$$

where P_{Tx} [dBm] and P_{Rx} [dBm] are the transmitted (0 dBm) and received power levels (RSS), respectively. G_{Tx} [dBi] and G_{Rx} [dBi] are antenna gains of the transmitter and the receiver. λ_{WL} [m] is the wavelength and d [m] is the distance between the transmitter and the receiver. The exponent n_e is assumed to attain a value of 2 for outdoor environments (Kotani et al., 2003; Nadimi et al., 2007). Calculating the antenna gain in Eq. (10) is not a simple procedure and so a propagation model was fitted to experimental data. In this model, the last four terms in Eq. (10) were combined into one constant C (see Eq. (11)) which was estimated by minimizing the sum of squared differences between the experimental RSS and the modelled RSS.

$$20 \log d = P_{Tx} - P_{Rx} + C \quad (11)$$

As all the nodes have different characteristics, such as different antenna gains or different radios, the graph of RSS versus distance (Fig. 3) is not the same for all the nodes.

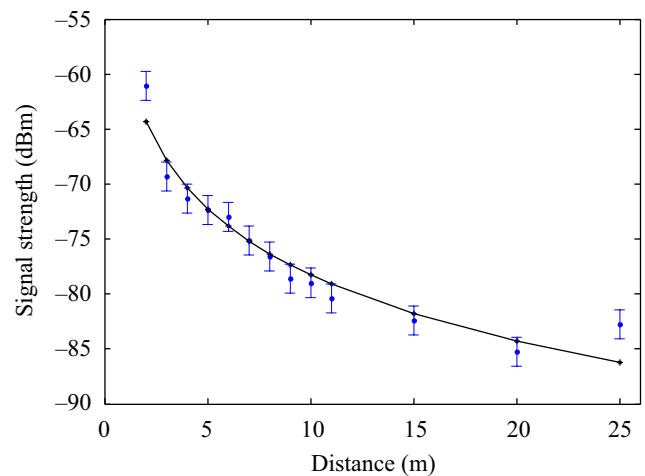


Fig. 3 – RSS versus distance for the fitted optimal propagation model and experimental data. Black curve: propagation model, Blue curve: experimental data. Arrows are indicators of the error bar (standard deviation) at each point.

Therefore, the optimal constant C in Eq. (11) differed from one node to another one (the range varied between -60 and -55 dBm). In the present research, the constant C calculated for one of the nodes (-56 dBm) was selected as the optimal constant representing antenna gain and wavelength effect for all the nodes. This strategy tends to reduce the precision of the results of each individual node (curve fit and estimated distance between the nodes and the gateway) and consequently the whole system. However, this is a practical solution for monitoring a large herd of animals with a large number of nodes as estimating the optimal constant C for all the nodes could be a time- and energy-consuming process.

Using Eq. (11), the distance d_k between the cow node and the gateway was estimated for each time instant k , and the change in distance during each sampling interval could be estimated as $D_k = |d_k - d_{k-1}|$. This distance change was taken as a rough estimate of the distances walked by the cow during the sampling interval. An example of estimated distances walked per sampling interval (velocity) versus time is shown in Fig. 4. A comparison between estimated and true distance walked during one sampling interval (displacement) is illustrated in Fig. 5.

With the methodology used in this research to estimate the velocity using RSS, if an animal walks in a circle around the gateway, the velocity will be estimated as zero. However, it should be noted that in practice this rarely happens; as animal behaviour studies have demonstrated, cows' walking patterns are usually linear (Oudshoorn et al. 2008). To confirm the visual observation that cows rarely move on a circle, the position of cows in the field was registered by GPS and was sampled every 60 s (Fig. 6). Based on GPS registrations and the equations of semicircles (see Fig. 6), it was demonstrated that three consecutive locations were not on a same circle. This drawback of the method would only become relevant with a large field where the semicircles far from the gateway turn into straight lines. In this experiment the size of the field was chosen as $40 \times 80 \text{ m}^2$ and therefore the radius of the largest semicircle was 40 m.

In order to verify the estimated distance using the RSS, a GPS (Fig. 1) was employed to measure the position and the

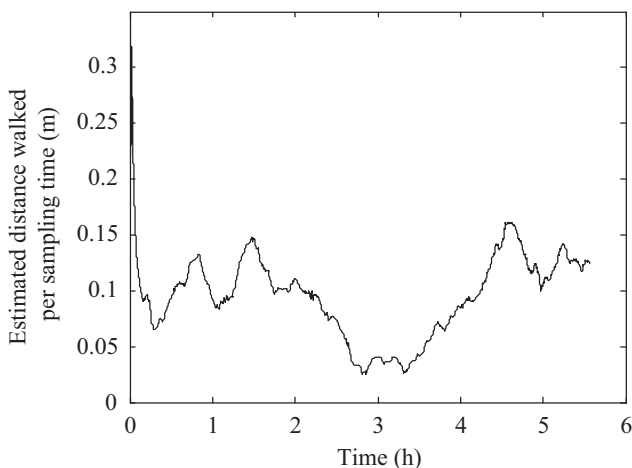


Fig. 4 – Estimated distance walked per sampling interval.

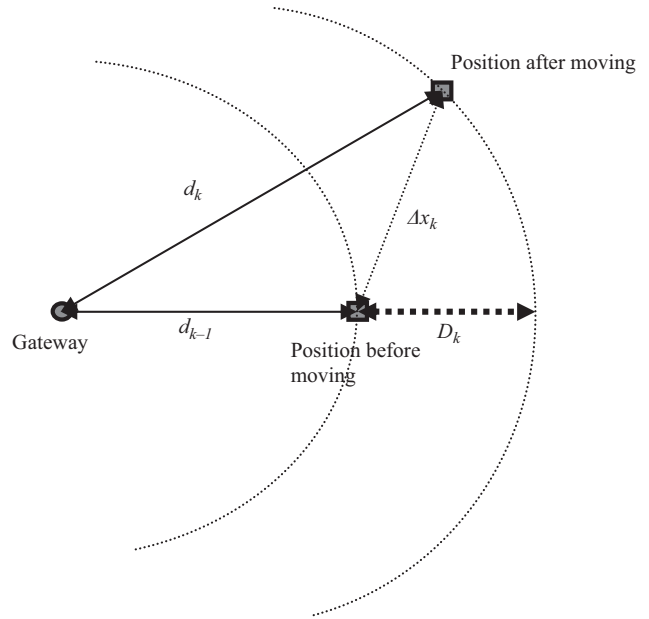


Fig. 5 – Distance walked during one sampling interval as estimated from RSS measurements (D_k) and based on true positions (Δx_k).

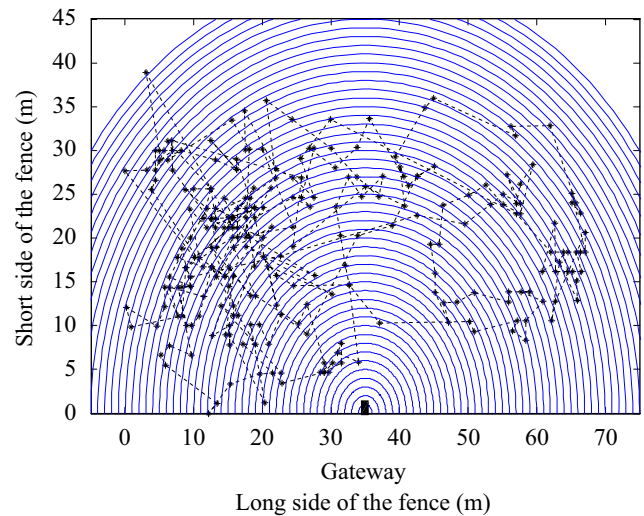


Fig. 6 – Registered position of cows' movement in the field (black *) and half circles centred on the gateway (blue curves).

distance of wireless nodes from the gateway. Fig. 7(a) shows the measured distance by GPS between one of the nodes and the gateway versus the distance estimated by the RSS approach. Fig. 7(b) presents the distance of a node from the gateway measured by GPS and estimated by RSS measurements versus time. The distance between the nodes and the gateway using RSS was overestimated when compared to the distance determined by GPS, as can be seen from the curve fitted to the data in Fig. 7, because the fitted propagation model (Eq. (11)) overestimated the distance as a total. In contrast to distance, the estimated walked distance using the RSS algorithm underestimated the measured GPS displacement as shown in Fig. 5.

3.2.4. Behaviour classification based on classification trees

With non-linear least squares fitting and other parametric approaches, it is assumed that the relationship between the response and the predictor is known or can be identified based on the data. Assuming, instead, that the relationship is

unknown and there is no need to identify a specific relationship, a non-parametric regression fitting approach can be applied.

One such approach is based on trees (Breiman, 1998). Classification trees are used to predict the membership of cases or objects in classes of a categorical dependent variable from measurements of one or more predictor variables. The goal of classification trees is to predict or explain responses of a categorical dependent variable. The flexibility of classification trees makes them a very attractive analysis option. Classification trees use a “white box” decision rule if a given result is provided by a model and the explanation for the result is easily replicated by simple mathematics, while an artificial neural network or a fuzzy logic classifier uses a “black box” model in which the explanation for the results can be excessively complex for a decision maker to comprehend. Another drawback of a neural network or a fuzzy classifier is the slow process of training (Schettin et al., 2004).

Fig. 8 shows a sample classification tree fitted to a training set. For each branch node, the left child node corresponds to the points that satisfy the condition and the right child node corresponds to the points that do not satisfy the condition. Descriptive statistics (mean value) for the observations falling into each terminal node are represented at the terminal node. Assuming animal activity as a class is represented by 1 and inactivity as another class is represented by 0, the value at each terminal node is the likelihood that the observation belongs to that category class. The animal would then be classified as active or inactive if the likelihood at each terminal node was greater or smaller than 0.5, respectively.

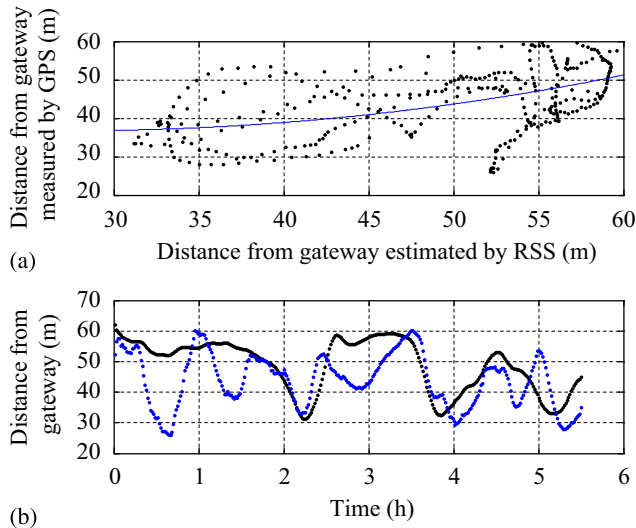


Fig. 7 – Distance of a node from the gateway measured by GPS versus estimated by RSS (a). The blue curve is representative of a quadratic curve fit to the data (a). The distance of a node from the gateway measured by GPS (blue dots) and estimated by RSS (black dots) versus time (b).

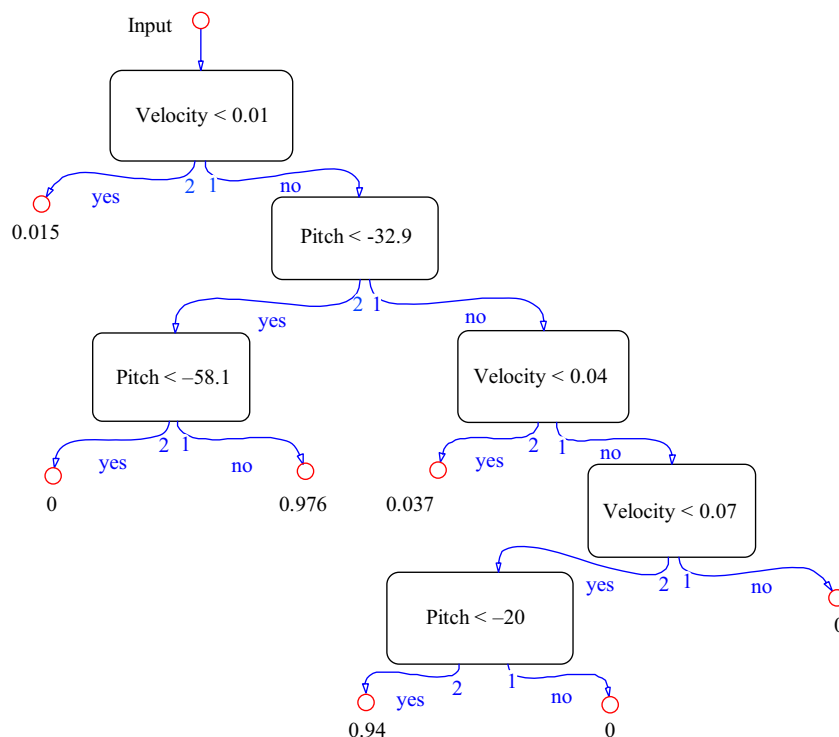


Fig. 8 – Classification tree based on training set with data from 6 individual nodes. At the terminal nodes, an inactive mode is represented by 0 and an active mode is represented by 1.

The training sets and the validation sets were chosen random among all the registered data sets. The training set was constructed by predictors (velocity, pitch angle) and responses (behaviour phase). The data of predictors were registered by individual wireless nodes in which each node was associated with an animal and the responses were registered manually. The main purpose of the classification method presented in this paper is to construct a general tree which could predict the behaviour of the animals in the training set as well as animals in the validation set. The validation set was chosen as the data set of registered behaviour of animals which were not involved in the training set.

A tree as exemplified by Fig. 8 having many branches may overfit the training set and introduces uncertainties regarding prediction of new unseen data. Some of the lower branches may be strongly affected by outliers and other artefacts of the training set, and therefore the discrimination between some of the predictors would be less than the resolution. It would be preferable to find a simpler tree that avoids this problem of overfitting.

Pruning is basically an estimation problem in which the best tree size is estimated based on the error cost. Accuracy is computed by counting the misclassifications at all tree nodes. Then, the tree is pruned by computing the estimates following the bottom-up approach (post-pruning). The re-substitution estimate of the error variance for this tree and a sequence of simpler trees are then computed. Because this probably underestimates the true error variance, the cross-validation estimation is computed next. The cross-validation estimate provides an estimate of the pruning level needed to achieve the best tree size. Finally, the best tree is the one that has a residual variance no more than one standard error above the minimum values along the cross-validation line (Fig. 9).

Scatter plots of velocity versus pitch angle labelled by activity and inactivity achieved by the performance of the

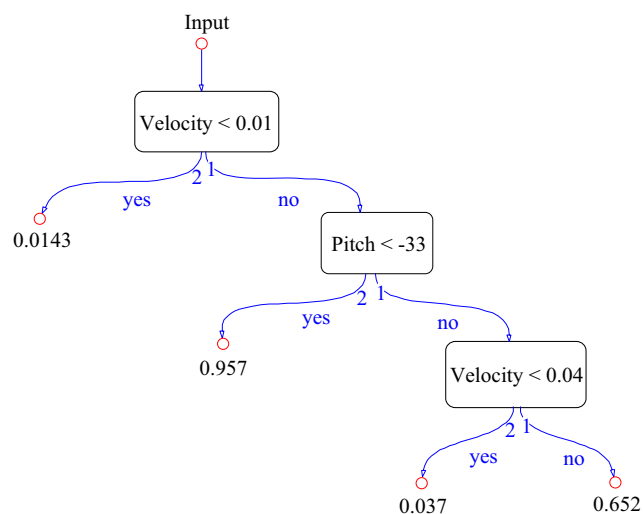


Fig. 9 – Optimized classification tree based on training set after pruning. At the terminal nodes, an inactive mode is represented by 0 and an active mode is represented by 1.

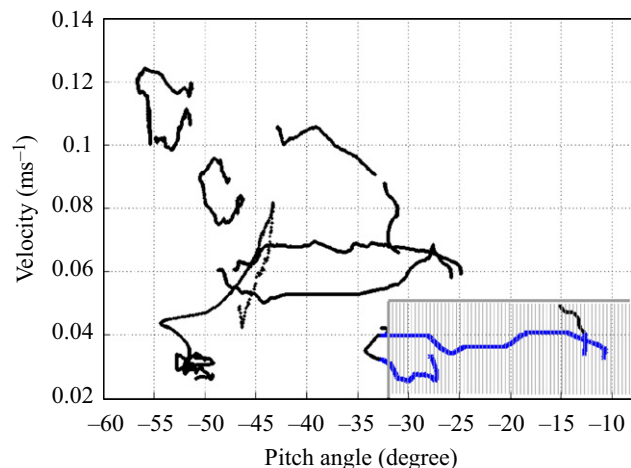


Fig. 10 – Scatter plot of velocity versus pitch angle labelled by activity (black dot) and inactivity (blue *) achieved by the classifier (pruned decision tree). The grey dashed area is representative of inactivity obtained by the manual observation. The other part of the velocity-pitch angle plane represents the activity.

Table 1 – Classification success rate using a cross validation method, representing the accuracy of predicting the behaviour of some cows using the behaviour of other cows in the same herd

T_{train}	$T_{validation}$	Classification success rate (%)
$T_{11}, T_{21}, T_{31}, T_{12}, T_{22}, T_{42}$	T'_{41}	83.2
	T'_{32}	80
$T_{11}, T_{21}, T_{31}, T_{22}, T_{32}, T_{42}$	T'_{41}	80.5
	T'_{12}	95.1
$T_{11}, T_{21}, T_{41}, T_{22}, T_{32}, T_{42}$	T'_{31}	82
	T'_{12}	93.4
$T_{11}, T_{31}, T_{41}, T_{12}, T_{32}, T_{42}$	T'_{21}	71.8
	T'_{22}	70.2
$T_{21}, T_{31}, T_{41}, T_{12}, T_{32}, T_{42}$	T'_{11}	84.3
	T'_{22}	72.6
$T_{21}, T_{31}, T_{41}, T_{22}, T_{32}, T_{42}$	T'_{11}	90.3
	T'_{12}	95.5

optimal (pruned) classification tree and by the results of the manual observations are presented in Fig. 10.

4. Results

Table 1 represents the results of behaviour classification where a “ground-truth” was achieved by manual observation carried out during the experiment. The procedure, consisting of training, pruning and validation, was performed 6 times. Each time, 6 randomly chosen datasets out of the 8 were used for training and pruning while the remaining 2 datasets were used for validation. It is assumed that each dataset was

associated with an animal; therefore, the dataset associated with cow a ($= 1, 2, 3, 4$) in day q ($= 1, 2$) was defined as T_{aq} or T'_{aq} in case that dataset was used in the training set or in the validation set, respectively.

The measurements of pitch angle and velocity were used as predictors and the behaviour classified as activity or inactivity was used as the response. It can be concluded from the table that a general classification tree, as shown in Fig. 9 constructed by the data from a subset of cows, could predict the behaviour of other cows with a high classification success rate. Similar classification tables have been achieved by only considering the pitch angle or velocity as the predictor but the classification results showed much lower success rates compared to the results of Table 1. Constructing the tree only based on pitch angle measurements as the predictor showed that the classification tree could predict the behaviour with a 55% success rate while the velocity as the unique predictor could classify the behaviour with 43% accuracy on average.

Based on manual registration and GPS measurements, cow2 associated with node2 was the most active cow (92% of time active) in the group. It can be seen in Table 1 that the classification success rate is minimum when the data of cow2 are not considered for training the tree. On the other hand, cow1 was the most inactive animal in the group (active 83% of time) and hence had a limited effect on training the tree.

As the evaluation criterion most used for a classifier is the error rate (the ratio of the number of falsely classified samples to the whole number of samples), this rate has been calculated for the pruned decision tree shown by Fig. 9, a trained fuzzy logic classifier and a trained neural network classifier. Furthermore, the classification cost in terms of number of nodes or neurons was also taken into account.

While a simple classification tree with 4 terminal nodes could classify the behaviour with an average error rate of 16.76%, the same data sets were imported to the fuzzy logic classifier and an error rate of 19.32% was achieved by 70 trained epochs and in the case of a linear neural network classifier, an error rate of 18.65% was achieved by 100 neurons.

5. Conclusions

Pitch angle measurements as well as movement velocity estimates were successfully transmitted through a wireless sensor network and used to classify the animal behaviour into two classes as active and inactive. The proposed Kalman filter could handle the problem raised by packet loss due to intermittent observation by estimating the lost states. The problem of non-representative local peaks due to head movements during the grazing period was addressed and robustly solved using a Kaiser window. Classification trees showed advantages over neural network and fuzzy logic classifiers and therefore a general classification tree was preferred. The classification tree was constructed based on the measurements of pitch angle of the neck and the movement velocity. The results showed that there was a large improvement in the classification accuracy if both the pitch angle of the neck and the velocity were employed as predictors in comparison to just pitch angle or just velocity

employed as a single predictor. The results suggested that a classification tree for behaviour comprised of active and less active cows. In spite of this, it appeared that a success rate of at least 70.2% could be achieved. The results have been confirmed by manual registration and by GPS measurements.

To confirm or reject this percentage, a study including more cows observed during more days is necessary. The classification results proved the possibility of determining a general decision rule (model) which can classify the behaviour of each individual in a herd of animals. Consequently, the behavioural model could then be used for purposes such as behaviour control. The classification results showed an improvement compared to the results achieved by other studies; some key challenges such as a more robust wireless sensor network, with less percentage of packet loss, and more precise methods to estimate the movement velocity are required.

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