Compressed Sensing with Rank Deficient Dictionaries

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Compressed Sensing with Rank Deficient Dictionaries

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Abstract—In compressed sensing it is generally assumed that the dictionary matrix constitutes a (possibly overcomplete) basis of the signal space. In this paper we consider dictionaries that do not span the signal space, i.e. rank deficient dictionaries. We show that in this case the signal-to-noise ratio (SNR) in the compressed samples can be increased by selecting the rows of the measurement matrix from the column space of the dictionary. As an example application of compressed sensing with a rank deficient dictionary, we present a case study of compressed sensing applied to the Coarse Acquisition (C/A) step in a GPS receiver. Simulations show that for this application the proposed choice of measurement matrix yields an increase in SNR performance of up to 5 – 10 dB, compared to the conventional choice of a fully random measurement matrix. Furthermore, the compressed sensing based C/A step is compared to a conventional method for GPS C/A.

I. INTRODUCTION

The framework of compressed sensing (CS) has received much research interest in recent years, see e.g. [1] and [2]. Compressed sensing allows signals to be sampled below the Nyquist rate (subsampled) while still allowing for reconstruction. To do this, it is required that the signal has a sparse representation in some known dictionary \( \Phi \in \mathbb{C}^{N \times Q} \). Then we can write the noisy signal \( z \in \mathbb{C}^{N \times 1} \) as

\[
    z = \Phi x + w, \tag{1}
\]

where \( w \in \mathbb{C}^{N \times 1} \) is i.i.d. zero-mean noise (typically Gaussian distributed) and \( x \in \mathbb{C}^{Q \times 1} \) is a sparse vector, i.e. it has very few non-zero entries, \( ||x||_0 \ll Q \). A measurement matrix, \( \Theta \in \mathbb{C}^{M \times N} \), which satisfies certain requirements, is chosen to obtain the sub-sampled (compressed) measurements \( y \in \mathbb{C}^{M \times 1} \)

\[
    y = \Theta z. \tag{2}
\]

As \( M \ll N \) the number of samples is significantly reduced. From the sub-sampled signal \( y \), a sparse estimate of \( x \) can be found by solving the optimization problem [2]

\[
    \min_x ||x||_1 \quad \text{s.t.} \quad ||y - \Phi x||_2 < \varepsilon \tag{3}
\]

where we have defined the compressed dictionary \( A = \Theta \Phi \) and \( \varepsilon \) is a small fixed constant. Solving (3) is known as reconstruction. Several iterative greedy algorithms exits, which finds a sparse \( x \), e.g. [3], [4].

In CS it is desired that the \( A = \Theta \Phi \) matrix satisfies the Restricted Isometry Property (RIP), as this gives certain guarantees for successful reconstruction. It has been shown that choosing the measurement matrix \( \Theta \) as a random matrix such as Gaussian or Bernoulli matrices gives an \( A \) matrix which satisfies RIP with high probability. Such measurement matrices are therefore widely deployed [5], [6]. The dictionary \( \Phi \) must be chosen such that the signal of interest is sparse, when the columns of the dictionary are used as the basis of representation. Often a square non-singular matrix is used, e.g. a discrete Fourier matrix. In this case the columns of \( \Phi \) constitute a basis of \( \mathbb{C}^{N \times 1} \). In other cases \( \Phi \) is fat \( (Q > N) \) and constitutes an over-complete dictionary of \( \mathbb{C}^{N \times 1} \). In both cases, the dictionary has full row-rank. In this paper, we explore the application of CS to cases where the dictionary is rank deficient, i.e. it does not have full row rank and thus its columns does not span \( \mathbb{C}^{N \times 1} \). Specifically, it is found that choosing the rows of the measurement matrix as a random combination of the columns in the dictionary, increases the Signal-to-Noise Ratio (SNR) in the compressed samples. It is shown by simulations that this in turn results in better reconstruction performance.

We present one example of a CS application, where a rank deficient dictionary arises; the Coarse Acquisition (C/A) step in a receiver for the Global Positioning System (GPS). CS is here applied with the hope of achieving a reduction in computational complexity. GPS is based on Code Division Multiple Access (CDMA) and in the C/A step the received signal must be correlated with a very large number of locally generated Pseudo Random Noise (PRN) sequences. We take a software defined radio approach and assume that the GPS signal is sampled above the Nyquist rate and the C/A is subsequently performed exclusively in software. The C/A step can then be posed as a sparse decomposition problem. In [7] compressed sensing was used as a preprocessor to reduce the computational complexity of sparse decompositions of audio and speech signals. This preprocessing consists of applying a measurement matrix digitally and then the sparse decomposition is obtained directly from performing the reconstruction given by (3). With this in mind, we apply CS as a preprocessor to GPS C/A. In this case a rank deficient dictionary matrix is obtained, because the columns contain the above Nyquist rate sampled signal. Another approach of applying CS to a GPS system is given in [8], where the measurement matrix is applied in analog hardware.

The paper is structured as follows. In Section II we present
a signal model for the considered dictionary matrix. From this the measurement matrix is derived in section III. Section IV describes the application of compressed sensing to GPS C/A. Numerical simulations on the GPS system are presented in Section V followed by conclusions in Section VI.

II. SIGNAL MODEL

In the following we elaborate on the signal model in (1) to clearly specify the considered scenario, in which a special structure of the measurement matrix will enhance the SNR. The considered dictionary \( \Phi \in \mathbb{C}^{N \times Q} \) can be either square \((N = Q)\) or fat \((Q > N)\). We start by introducing the dictionary using its SVD

\[
\Phi = U \Sigma V^H, \tag{4}
\]

where \( U \in \mathbb{C}^{N \times N} \) and \( V \in \mathbb{C}^{Q \times Q} \) are unitary matrices and \( \Sigma \in \mathbb{C}^{N \times Q} \) is a matrix with the singular values in descending order on its diagonal. The column space of \( \Phi \) is equal to the span of those columns in \( U \), which correspond to nonzero eigenvalues. As these are the same as the nonzero singular values of \( \Phi \) (consider that \( \Phi^H \Phi \) is the identity matrix. It is noted that although the variance is the same for all elements in \( x \), the vector is still assumed to be sparse.

The noise vector \( w \) in (1) is assumed to be i.i.d. zero-mean with covariance matrix

\[
C_{ww} = \sigma_w^2 I \in \mathbb{R}^{N \times N}, \tag{8}
\]

where \( \sigma_w^2 \) is the variance of the noise samples.

III. SELECTING THE MEASUREMENT MATRIX

In the following it is shown that choosing the rows of the measurement matrix in the space spanned by the dictionary, yields a larger SNR in the compressed samples, compared to random Gaussian or Bernoulli matrices. This result is similar to the random sample kernels derived in [8] for GPS C/A using analog compressed sensing. This result is different from what is conventional in CS, where completely random matrices are typically used and the following thus presents a performance improving technique.

Consider the \( i \)-th compressed sample which is defined according to (1) and (2) as

\[
y_i = \Theta_i \Phi x + \Theta_i w \quad \text{for} \quad i = 0, \ldots, M - 1, \tag{9}
\]

where \( \Theta_i \in \mathbb{C}^{1 \times N} \) denotes the \( i \)-th row of the measurement matrix \( \Theta \). In the compressed sample \( y_i \), the average power of the signal of interest is \( \mathbb{E} \left[ |\Theta_i \Phi x|^2 \right] \) and the noise power is \( \mathbb{E} \left[ |\Theta_i w|^2 \right] \), thus we define the SNR of the \( i \)-th sample as

\[
\text{SNR}_{y_i}(\Theta_i) = \frac{\mathbb{E} \left[ |\Theta_i \Phi x|^2 \right]}{\mathbb{E} \left[ |\Theta_i w|^2 \right]} = \frac{\mathbb{E} \left[ \Theta_i \Phi \Phi^H \Theta_i^H \right]}{\mathbb{E} \left[ \Theta_i w w^H \Theta_i^H \right]} = \frac{\Theta_i \Phi C_{xx} \Phi^H \Theta_i^H}{\Theta_i \Theta_i w w^H \Theta_i^H} = \frac{\sigma_x^2}{\sigma_w^2} \frac{\Theta_i \Phi \Phi^H \Theta_i^H}{\Theta_i \Theta_i w w^H \Theta_i^H}. \tag{10}
\]

We assume that achieving a high SNR for each compressed sample yields better reconstructions. This assumption is justified by simulation in the case study of GPS C/A. Therefore we seek conditions for the row \( \Theta_i \) such that \( \text{SNR}_{y_i} \) is high. Additionally, the rows of the measurement matrix \( \Theta_i \) must be linearly independent such that each compressed sample contains different information.

The fraction in (10) is known as a Rayleigh quotient [9]. It attains a maximum value equal to the largest eigenvalue \( \lambda_{\text{max}} \) of \( \Phi \Phi^H \) when \( \Theta_i \) is the eigenvector corresponding to \( \lambda_{\text{max}} \). The Rayleigh quotient can similarly be minimized to the smallest eigenvalue \( \lambda_{\text{min}} \) when \( \Theta_i \) is the eigenvector corresponding to \( \lambda_{\text{min}} \). In general, when \( \Theta_i \) is equal to an eigenvector of \( \Phi \Phi^H \), the Rayleigh quotient is equal to the corresponding eigenvalue.

Now, we write \( \Phi \Phi^H \) in terms of the SVD given by (4) as

\[
\Phi \Phi^H = U \Sigma \Sigma^H V V^H = U \Lambda U^H, \tag{11}
\]

where \( \Lambda = \Sigma \Sigma^H \). This can be seen to be the Eigenvalue Decomposition (EVD) of \( \Phi \Phi^H \), with eigenvectors as columns in \( U \) and eigenvalues on the diagonal of the matrix \( \Lambda \). The column space of \( \Phi \Phi^H \) is equal to the span of those columns in \( U \), which corresponds to nonzero eigenvalues. As these are the same as the nonzero singular values of \( \Phi \) (consider that
Λ = ΣΣH), the column space of ΦΦH is thus equal to the column space of Φ. The EVD of ΦΦH can also be written in terms of Uhigh and Ulow similarly to (6) as

ΦΦH = UhighΛhighUH + UlowΛlowUHlow,

(12)

where Λhigh = ΣhighΣH and Λlow = ΣlowΣH.

Suppose now that Θi is chosen as an arbitrary row vector in C1×N. As the union of Slow and Shigh spans C N any vector in C1×N can uniquely be decomposed into

Θi = glowUHlow + ghignHhigh,

(13)

where glow ∈ C1×K and ghign ∈ C1×(N−K). Inserting Θi into (10) yields

SNRyi(Θi) = \frac{σ2_x}{σ_w} \frac{ΘiΦΦHΘiH}{σ2_w},

\frac{σ2_x}{σ_w} \frac{gloWΛlowUHlow + ghignΛignignHignW}{gloWΛlowUHlow + ghignΛignignHignW}

(14)

We reach (14) by inserting (12) and (13) and by noting that UlowH, Uhigh and UHlowUlow are zero matrices.

We now show that Θi = ghignUhigh yields a better SNR than using Θi as normally done [5]. By noting that all eigenvalues of Λhigh are strictly larger than Λlow, it can now be shown that

SNRyi(Θi) = \frac{σ2_x}{σ_w} \frac{gloWΛlowUHlow + ghignΛignignHignW}{gloWΛlowUHlow + ghignΛignignHignW}

< \frac{σ2_x}{σ_w} \frac{ghignΛignignHignW}{ghignΛignignHignW} = SNRyi(Θi),

(15)

is satisfied if

\frac{gloWΛlowUHlow}{gloWΛlowUHlow} < \frac{ghignΛignignHignW}{ghignΛignignHignW}.

(16)

This inequality is satisfied since both sides of the inequality are Rayleigh quotients. Hence the left hand side has maximum equal to the largest eigenvalue in Λlow and the right hand side has minimum equal to the smallest eigenvalue of Λhigh.

The inequality in (15) implies that using Θi yields a better SNR than Θi. Therefore Θi should be chosen in the subspace Shigh. It follows that the measurement matrix can be represented as

Θ = GUH,

(17)

where G ∈ C M×(N−K) is a matrix chosen such that A = ΘΦ satisfies RIP. It is now assumed that choosing G as a random Gaussian matrix makes A satisfy RIP. This is justified by the theorems from compressed sensing, which state that choosing Θ as a random Gaussian matrix makes A satisfy RIP with high probability.

However, as UHhigh is often not available directly, the following two approaches can be used for selecting a suitable measurement matrix that is on the form given by (17) without using the eigenvectors of ΦΦH explicitly. In the following approaches, the matrices G1 ∈ C M×Q and G2 ∈ C M×N are chosen as random Gaussian matrices.

1) It is noted that the space spanned by Shigh is approximated by the column space of Φ. Hence an appropriate choice of the measurement matrix is

\Theta = G1ΦH

= G1VΣlowUHlow + G1VΣhighUHhigh.

(18)

This matrix is approximately of the form given by (17) since the entries Glow are low compared to Ghigh. This choice of measurement matrix is used in the case study in Section IV.

2) By choosing the measurement matrix as

\Theta = G2UhighUHhigh,

(20)

the compressed dictionary is given by

A = ΘΦ = G2UhighUHhigh(UMhighΣhigh + UlowΣlow)\Sigma\SigmaVH

= G2UhighΣhigh\Sigma\SigmaVH ≈ G2Φ,

(21)

where the last approximation follows since the dictionary is low rank approximated well by only the significant eigenvalues in Σhigh. The matrix A now has a structure similar to what is normal in CS. It is noted that UHhighUhigh can be formed by the matrix product U UH highlow where Uh is any orthonormal basis of Shigh.

The proposed measurement matrix can be interpreted as follows; when calculating the compressed samples y, the Nyquist samples z are orthogonally projected onto the subspace Shigh whereafter the compressed measurements are generated by multiplication with a random fat matrix G2. In the projection, all signal energy in the subspace Slow is removed. Since most energy of the signal of interest is in the subspace Shigh only a small amount of signal energy is removed. On the other hand, the noise energy is equally spread onto all eigenvectors U, hence a large amount of noise energy is removed.

IV. APPLICATION TO COARSE ACQUISITION STEP OF A GPS RECEIVER

In this section we investigate the application of the CS framework to the C/A step of a software defined GPS receiver. This is an example of a system in which the dictionary becomes rank deficient, because the signal is oversampled. See [10] for an implementation of such a receiver. The ultimate goal of applying CS in a GPS receiver, is to reduce the computational requirements of the C/A step. In this paper we are however not investigating the computational complexity in detail, as we are more concerned with whether it is possible to apply CS to this application and what are the effects of the choice of measurement matrix.

A. GPS Signal Model

Each satellite transmits two signals designated as L1 and L2 with carrier frequencies of 1572.42 MHz and 1227.6 MHz respectively. The L2 signal is used for military purposes and is therefore not considered in the following.
For the L1 signal each satellite is assigned a unique Gold code [11], which in GPS is known as C/A codes. These C/A codes exhibit low correlation between each other and between time-shifts of the same code. Each satellite transmits a low-rate (50 Hz) data signal, which is modulated by the high-rate (1.023 MHz) C/A code. As the C/A codes are of length 1023, they are repeated every 1 ms. There are 32 different C/A codes in use but at any given time only a subset of these are within the field of view of the GPS receiver [12]. Due to a high velocity difference between the satellites and the receiver, a significant Doppler shift is introduced. The satellites and receiver are not synchronized in time, hence the phase of each transmitted C/A code (code phase) is unknown. The purpose of the C/A step is to identify which satellites are within the field of view and to determine the Doppler shift and code phase of these.

Navigation data and the C/A codes are modulated onto the in-phase component of the L1 frequency, while navigation data and the so-called P-code are modulated onto the quadrature component of the same carrier frequency. The P-code is a pseudo random noise sequence and its transmit power is 3 dB lower than that of the C/A code. For the C/A step of a GPS receiver only the C/A code is of any interest and the P-code is therefore considered as co-channel noise. As the power of the P-code is typically lower than the noise floor of the receiver, it is ignored. When needed, the P-code can be extracted from the noise due to the processing gain of CDMA.

The ideally received baseband signal from the s'th satellite is thus modelled to solely consist of the C/A code spreading waveform, denoted as $g^{(s)}(t)$. It is periodic with 1 ms and can be written as

$$g^{(s)}(t) = \sum_{s=-\infty}^{\infty} \tilde{g}^{(s)}(t - kT_{\text{chip}}N_1),$$

where $\tilde{g}^{(s)}$ is the contribution from one period, $N_1 = 1023$ is the length of the C/A code and $T_{\text{chip}} = \frac{1}{1.023 \text{ MHz}}$ is the duration of one chip. The contribution from one period is given by

$$\tilde{g}^{(s)}(t) = \sum_{n=0}^{N_1-1} c^{(s)}[n] \cdot v(t - nT_{\text{chip}}),$$

where $c^{(s)}[n] \in \{-1, 1\}$ is the bipolar C/A code of length $N_1$, and $v(t)$ is the impulse response of the channel including transmit and receive filters. Assuming a signal linear receiver, its frequency response is given by

$$V(f) = R_p(f) \cdot R_c(f) \cdot H(f),$$

where the transmit filter $R_p(f)$ is modeled as an ideal sharp cut-off low-pass filter with a one-sided bandwidth of at least 10.23 MHz [12], and the channel frequency response $H(f)$ is constant since multipath effects are not considered. The receive filter $R_c(f)$ is dominating and is modeled as an ideal low-pass filter with a one-sided bandwidth equal to half the sampling frequency $f_s$. It is also acting as anti-aliasing filter.

Under the effects of channel attenuation, Doppler shift, time delay, Additive White Gaussian noise (AWGN) and after downconversion to baseband, the summed signal from all satellites in complex baseband representation is given by

$$z(t) = \sum_{s=0}^{S-1} \sum_{d=0}^{D-1} \sum_{\ell=0}^{L-1} a^{(s)}(d) \cdot \exp\left[j \left(\omega_d^{(s)} t + \theta^{(s)} \right)\right] + w(t),$$

where $a^{(s)}(d)$ is the channel attenuation from the s'th satellite to the receiver, $\omega_d^{(s)}$ is the time delay or code phase of the C/A code for the s'th satellite, $\omega_d^{(s)}$ is the Doppler frequency for the s'th satellite, $\theta^{(s)}$ is the phase of the carrier at the receiver and $w(t)$ is complex-valued additive white Gaussian noise.

### B. Coarse Acquisition as a Sparse Decomposition Problem

The problem of C/A is to determine the Doppler shift $\omega_d^{(s)}$ and the code phase $t_{\text{cd}}^{(s)}$ in (25) for each satellite. The signal model does not have an obvious sparse structure that can be exploited for formulation of the sparse decomposition problem since the parameters $t_{\text{cd}}^{(s)}$ and $\omega_d^{(s)}$ are considered unknown, continuous-valued constants. To identify a sparse structure these values are quantized similarly to the procedure in [8].

Denote the number of different Doppler shifts as $D$ and the number of different equally spaced code phases as $L$. In worst case the Doppler shift can deviate up to $\pm 10 \text{ kHz}$, and it is in most cases sufficient to know the Doppler frequency in steps of $500 \text{ Hz}$ [10]. In this case $D = \frac{2 \cdot 10^{-4}}{2 \pi} + 1 = 41$. For a code phase resolution of 1 chip, $L = 1023$ which is the length of the C/A code. The signal model is approximated as follows

$$z(t) \approx \sum_{s=0}^{S-1} \sum_{d=0}^{D-1} \sum_{\ell=0}^{L-1} a^{(s)}(d) \cdot \exp\left[j \left(\omega_d^{(s)} t + \theta^{(s)} \right)\right] \cdot \alpha^{(s,d,\ell)} + w(t),$$

where $D = \{-20, -19, \ldots, 19, 20\}$ is the set defining possible Doppler shifts along with the step size $\Delta \omega = \frac{2 \pi \cdot 500 \text{ Hz}}{1 \text{ ms}}$, $T_c = \frac{1}{L} \text{ ms}$ is the step size for the code phase and $\alpha^{(s,d,\ell)}$ is the amplitude associated with the s'th satellite, the d'th Doppler shift and the $\ell$'th code phase. Note that $\alpha^{(s,d,\ell)}$ only has one non-zero element for each $s$, because the amplitude of each satellite only pertains to one Doppler shift and one code phase. This is what makes the signal have a sparse representation. Rewriting (26) as

$$z(t) \approx \sum_{s=0}^{S-1} \sum_{d=0}^{D-1} \sum_{\ell=0}^{L-1} a^{(s,d,\ell)}(t) \cdot x^{(s,d,\ell)} + w(t),$$

where the transmit filter $R_p(f)$ is modeled as an ideal sharp cut-off low-pass filter with a one-sided bandwidth of at least 10.23 MHz [12], and the channel frequency response $H(f)$ is constant since multipath effects are not considered. The receive filter $R_c(f)$ is dominating and is modeled as an ideal low-pass filter with a one-sided bandwidth equal to half the sampling frequency $f_s$. It is also acting as anti-aliasing filter.
where
\[
\phi(s,d,\ell)(t) = g(s)(t - \ell T_s) \cdot \exp[j D_d \cdot \Delta \omega \cdot (t - \ell T_c)], \quad (28)
\]
\[
x(s,d,\ell) = \alpha(s,d,\ell) \cdot \exp[j D_d \cdot \Delta \omega \cdot \ell T_c] \cdot \exp\left[\mathbf{j} \theta(s)\right],
\]
shows that the approximation of \(z(t)\) is sparse with respect to the basis functions \(\phi(s,d,\ell)(t)\), since \(\alpha(s,d,\ell)\) is only nonzero for a few triplets \((s, d, \ell)\). \(^1\) The GPS C/A problem can be solved by finding the triplets for which \(\alpha(s,d,\ell)\) is nonzero.

Since it is desired to solve the problem in the digital domain, we sample the signal \(z(t)\) with a sample frequency \(f_s = \frac{1}{T_s}\) and thereby define the following vectors:
\[
z = [z(t_0), \ldots, z(t_{N-1})]^T \in \mathbb{C}^{N \times 1}
\]
\[
\Phi(s,d,\ell) = [\phi(s,d,\ell)(t_0), \ldots, \phi(s,d,\ell)(t_{N-1})]^T \in \mathbb{C}^{N \times 1}
\]
\[
w = [w(t_0), \ldots, w(t_{N-1})]^T \in \mathbb{C}^{N \times 1},
\]
where \(N\) is the number of obtained samples and \(t_n = n \cdot T_s\). Denote the dictionary matrix \(\Phi \in \mathbb{C}^{N \times SDL}\) that has columns given by \(\Phi(s,d,\ell)\) for all combinations of \(s, d\) and \(\ell\)
\[
\Phi = [\Phi(0,0,0), \Phi(0,0,1), \ldots, \Phi(S-1,D-1,L-1)].
\]
(33)
The dictionary \(\Phi\) is fat since \(SDL \gg N\). The sparse signal model can now be expressed in matrix form:
\[
z \approx \Phi x + w,
\]
with sparse \(x \in \mathbb{C}^{SDL \times 1}\) given by
\[
x = [x(0,0,0), x(0,0,1), \ldots, x(S-1,D-1,L-1)]^T.
\]
(34)

The naive way to find \(x\) is by correlating the received signal with the \(SDL\) combinations of C/A codes, Doppler frequencies and code phases as depicted in Fig. 1. This method is computationally heavy due to the large number of correlators \((SDL = 1342176)\). The computations can be performed more efficiently using a Fast Fourier Transform (FFT) based approach known as Parallel Code Phase Search (PCPS) \([10]\).

\(^1\)Implementation detail: The inclusion of \(\Delta \omega \cdot \ell T_c\) into (28) allows us to write a dictionary as a concatenation of partial circulant matrices (we define a circulant matrix as in \([13]\)). A circulant matrix is diagonalizable by the Fourier matrix, which facilitates faster matrix-vector multiplication. Solving the problem in (3) iteratively can thus be implemented more efficiently.

V. SIMULATIONS & RESULTS

In order to assess the performance of the proposed measurement matrix and the compressed sensing based C/A scheme we carry out a numerical simulation\(^2\). First we show that the dictionary is indeed rank deficient. To do this, the signal is sampled with a sample frequency 5 times the chipping rate, \(f_s = 5 \cdot 1.023\) MHz. We sample two periods of the C/A code which corresponds to \(N = 10\,230\) samples. From this the dictionary is constructed and the eigenvalues of \(\Phi\Phi^H\) are calculated. The magnitudes of these eigenvalues are shown in Fig. 2. It is clearly seen that only a few of the eigenvalues of \(\Phi\Phi^H\) are significant. From (11) follows that the singular values of \(\Phi\) is the square root of the eigenvalues of \(\Phi\Phi^H\). Therefore, only a few of these singular values are significant and \(\Phi\) is thus rank deficient.

To solve the optimization problem in (3) efficiently, we use the state-of-the-art reconstruction algorithm CoSaMP \([4]\) elaborated with the concept of model-based CS \([14]\). The model-based approach is basically restricting the CoSaMP algorithm to not produce more than one nonzero element of \(x\) for each C/A-code. To reduce the computational requirements for the simulations all random matrices are implemented as random circulant matrices. That is, the first column is generated as random Gaussian and the remaining columns are found as circulant shifts of this. In \([15]\) simulations show that in many cases this does not affect the reconstruction performance.

Throughout all numerical experiments the performance of the system is evaluated through its ability to correctly identify present satellites and their corresponding Doppler shift and code phase. We define the success rate performance metric as the ratio of correctly identified satellites to the total number of satellites present. A satellite is correctly identified if its code phase. We define the success rate performance metric as the ratio of correctly identified satellites to the total number of satellites present. A satellite is correctly identified if its

\(^2\)To comply with the reproducible research paradigm, the (Python based) source code used for the simulations can be found online at [http://sparsesampling.com/globecom2012](http://sparsesampling.com/globecom2012).
The used measure for channel noise is the carrier-to-noise-density ratio \( \frac{C}{N_0} \) [Hz], where \( C \) is the average power of the passband signal and \( N_0 \) is the noise spectral density. Typically \( \frac{C}{N_0} \) ranges from 35 to 55 dBHz [16]. The signal from one satellite is generated in complex baseband with an average sample power \( P_s \). The noise is a zero-mean discrete white process where the amplitudes have a complex Gaussian distribution. It can be shown that the variance \( \sigma_W^2 \) of the complex noise is given by

\[
P_s \sigma_W^2 = C \frac{1}{N_0 f_s}.
\]

For each simulation the signals with equal power is generated for 8 different satellites randomly chosen from the set \( \{0, \ldots, 31\} \). When running the simulations the reconstruction algorithm is given the number of satellites present in the signal. Each data point is averaged over 100 simulations, each with a new randomly generated signal and measurement matrix \( \Theta \).

To illustrate the effect of choosing a measurement matrix according to the result in Section III, two choices of the measurement matrix are used: \( \Theta = G \Phi^H \) and \( \Theta \) equal to a random Gaussian matrix of dimensions \( M \times N \) with independent entries. The result of this simulation is shown for different sampling frequencies in Fig. 3. First of all it is noted that the conventional method of Parallel Code Phase Search (PCPS) performs equally well for all simulated sampling frequencies. The same is the case for \( \Theta = G \Phi^H \). However when using \( \Theta \) equal to a Gaussian matrix, the ability to identify the correct support of the signal decreases with the sampling frequency. The proposed measurement matrix thus significantly improves performance and this is expected to generalize for all cases where rank deficient dictionaries are used. It is noted that the proposed compressed sensing based approach to GPS C/A does not perform as well as PCPS. The proposed approach might however still find applications in receivers which are known to operate in the high SNR region, if the computational requirements can be reduced. In this paper we have not explored the very important aspect of the computational requirements for the proposed method compared to conventional methods such as PCPS.

VI. CONCLUSION

In this paper we have considered rank deficient dictionaries in the context of compressed sensing. We have shown that to increase the SNR in the compressed samples, the rows of the measurement matrix have to be chosen within the subspace spanned by the dictionary. Through a case study of compressed sensing applied to the C/A step in a GPS receiver, the proposed measurement matrix is shown to increase performance compared to the usual choice of a random measurement matrix. This is expected to generalize for all applications of compressed sensing with rank deficient dictionaries.

The case study demonstrated that compressed sensing can be applied to the C/A step of a GPS receiver. It is subject of further research to investigate if a reduction of computational requirements can also be achieved.

REFERENCES