Choose individually a section in the circle and proceed clockwise or counterclockwise. Play individual tones, using the supply given ad libitum. "2/3" means two long, three short tones (in any sequence). "Short" = approx. as short as possible, in any case less than a second. "Long" = minimum eight seconds. "1 beg 1 end" means that one tone must begin together with that of another player (regardless whether the others' is a short or long one). And that one more tone, likewise, should be coordinated with the end of another players' tone. Strive to play the elements of your selection while the others are playing theirs so as to proceed sectionwise together (even with sections being different). If a general pause of approx. 10 sections occur, all must go to the next section. If a player did not play all his/her elements, then they must be added to the next section to those already having to be stated there.

A number ad libitum of sections can be played, from a few ones to several rounds. You may end by previous agreement on a number of sections or by simply waiting until everybody is silent.

For 3-4 melody instruments being able to sustain their tone.
That is, for instance, strings, wind instruments, keyboard sounds with an organ-like character. No piano, no percussion.

Hommage à Christian Wolff