

Virtual Environments 2005

**9th International Workshop on
Immersive Projection Technology**

11th Eurographics Symposium on Virtual Environments

**Aalborg, Denmark
October 6 – 7, 2005**

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PO Box 16, CH-1288 Aire-la-Ville, Switzerland

Published by the Eurographics Association
PO Box 16, CH-1288 Aire-la-Ville, Switzerland

Printed in Germany

Cover design by Stefanie Behnke and Stephen Spencer

ISBN 3-905673-21-5
ISSN 1727-530X

The electronic version of the proceedings is available from the Eurographics Digital Library at
<http://diglib.eg.org>

Table of Contents

Table of Contents	3
Preface	7
Supporters	8

Technology

Low-Cost, Portable, Multi-Wall Virtual Reality	9
<i>Samuel A. Miller, Noah J. Misch, and Aaron J. Dalton</i>	
Using a single Spatial Light Modulator for Stereoscopic Images of High Color Quality and Resolution	15
<i>Armin Hopp</i>	
Imperceptible Projection Blanking for Reliable Segmentation within Mixed Reality Applications ...	23
<i>Martin Kuechler and Andreas Kunz</i>	
Binaural Acoustics For CAVE-like Environments Without Headphones	31
<i>Ingo Assenmacher, Torsten Kuhlen, and Tobias Lentz</i>	

Tracking

Optical Tracking and Calibration of Tangible Interaction Devices	41
<i>Arjen van Rhijn and Jurriaan D. Mulder</i>	
Näprä - Affordable Fingertip Tracking with Ultrasound	51
<i>Markku Reunanen, Karri Palovuori, Tommi Ilmonen, and Wille Mäkelä</i>	

Systems

Running Large VR Applications on a PC Cluster: the FlowVR Experience	59
<i>Jérémie Allard, Clément Ménier, Edmond Boyer, and Bruno Raffin</i>	
A Game Engine-based Multi-Projection Virtual Environment with System-Level Synchronization ..	69
<i>Naoki Hashimoto, Yoshihiko Ishida, and Makoto Sato</i>	
Towards a General Concept for Distributed Visualisation of Simulations in Virtual Reality Environments	79
<i>Joscha Metze, Benjamin Neidhold, and Markus Wacker</i>	
Dynamic Bounding Volume Hierarchies for Occlusion Culling	91
<i>Vít Kovalčík and Petr Tobola</i>	

Applications

Modeling of Trees with 3D Gestures and Growth Simulation	97
<i>Norishige Murakami, Katsuhiko Onishi, Yoshifumi Kitamura, and Fumio Kishino</i>	

Table of Contents

Real-time Deformation of Detailed Geometry Based on Mappings to a Less Detailed Physical Simulation on the GPU	105
<i>Jesper Mosegaard and Thomas S. Sørensen</i>	
Augmented Reality Interaction for Semiautomatic Volume Classification	113
<i>Angel del Río, Jan Fischer, Martin Köbele, Dirk Bartz, and Wolfgang Straßer</i>	
Feature Tracking in VR for Cumulus Cloud Life-Cycle Studies	121
<i>Eric J. Griffith, Frits H. Post, Michal Koutek, Thijs Heus, and Harm J. J. Jonker</i>	
Distributed Software-Based Volume Visualization in a Virtual Environment	129
<i>Anton L. Fuhrmann, Reiner C. Splechna, Lukas Mroz, and Helwig Hauser</i>	
Language Learning in Virtual Environments: ‘Bobo and Apples’	141
<i>Hee Holmen and Finn Nielsen</i>	
Interaction I	
Interacting with Molecular Structures: User Performance versus System Complexity	147
<i>Robert van Liere, Jean-Bernard O. S. Martens, Arjan J. F. Kok, and Martijn H. A. V. van Tienen</i>	
Attribute Correlations between Haptic and Auditory Modalities	157
<i>Bridget Baird, Özgür Izmirli, Bradford Heacock, and Donald Blevins</i>	
Virtual Pockets in Virtual Reality	163
<i>Tommi Ilmonen and Markku Reunanen</i>	
Evaluation of Collaborative Construction in Mixed Reality	171
<i>Breght R. Boschker and Jurriaan D. Mulder</i>	
Interaction II	
Pseudo-Physical Interaction with a Virtual Car Interior in Immersive Environments	181
<i>Mathias Moehring and Bernd Froehlich</i>	
Tangible 3D: Hand Gesture Interaction for Immersive 3D Modeling	191
<i>Hyosun Kim, Georgia Albuquerque, Sven Havemann, and Dieter W. Fellner</i>	
Color Plate	233
IntenSelect: Using Dynamic Object Rating for Assisting 3D Object Selection	201
<i>Gerwin de Haan, Michal Koutek, and Frits H. Post</i>	
Reducing Fragmentation in Telecollaboration by Using IPT Interfaces	211
<i>Dave Roberts, Majda Al-Liabi, Robin Wolff, Oliver Otto and A. Al-Khalifah</i>	

Table of Contents

Practice and Experiences

Experience of a Hybrid Information Space between an Outdoor Field and an Immersive Virtual World	217
<i>Tetsuro Ogi and Tetsuro Fujise</i>	
Applications of Augmented Reality for Maintenance Training	219
<i>Dongdong Weng, Yongtian Wang, and Yue Liu</i>	
Enhanced Hand Manipulation for Efficient and Precise Positioning and Release	221
<i>Noritaka Osawa</i>	
Towards Better Quality in Virtual Environments	223
<i>Florian Mannuß and André Hinkenjann</i>	
Colosseum3D - Authoring framework for Virtual Environments	225
<i>Anders Backman</i>	
International Program Committee	227
External Reviewers	228
Author Index	229
Cover Image Credits	230
Color Plates	231

Preface

This book contains the proceedings of the joint 9th International Immersive Projection Technologies Workshop and the 11th EUROGRAPHICS Virtual Environments Workshop (IPT-EGVE). The event was held in Aalborg, Denmark the 6. and 7. October 2005. It was organized at the VR Media Lab, Aalborg University in co-operation with the Fraunhofer IAO in Stuttgart and EUROGRAPHICS together with ACM SIGGRAPH.

The workshop brought together scientists, developers and users from around the world. The latest scientific advances in the field of Immersive Projection Technologies and Virtual Environments were presented and discussed.

There were 47 papers submitted for reviewing and 29 were presented at the workshop.

A keynote presentation was given by Anthony Steed from UCL, London. He presented an overview on a re-emerging topic in virtual environments research: Collaboration in virtual environments. He summarized the experiences of the UCL over the last years in his talk "Collaboration at a Distance: How good can it be?" The IPT-EGVE workshop was organized in an audience friendly one track session covering five major themes: Technology, Tracking, Applications, Systems and Interaction.

The editors want to thank everyone involved in the process of creating these proceedings, in particular the program committee and affiliated reviewers who have contributed with a heavy workload just before the summer holidays. But also a great thanks to the authors of these proceedings for their fine papers we were allowed to publish.

Special thanks go to Heinrich Müller for his assistance on behalf of the EUROGRAPHICS and the local organizing team at VR Media Lab, especially centre secretary Lise Suhr Mogensen.

Aalborg, Stuttgart, August 2005

Erik Kjems and Roland Blach

Supported by



Fraunhofer Institut
Arbeitswirtschaft und
Organisation

CC Virtual Environments
Fraunhofer IAO



Verein zur Förderung produktionstechnischer Forschung e. V. (FpF), Stuttgart



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