

## **Blockchain Technology to Address Social and Environmental Issues – A researchers' workshop**

### **Agenda**

<b>TIME</b>	<b>ACTIVITY</b>
09:00 – 09:30	Arrival – Coffee, Registration, Networking
09:30 – 09:45	Welcome & Introduction Round
09:45 – 10:30	Participant Presentations + Discussion 3 short presentations: 10 mins presentation + 5 mins discussion <ul style="list-style-type: none"><li>- Daniel Ortiz Gonzalo</li><li>- Simon Bager</li><li>- Susanne Köhler</li></ul>
10:30 – 10:45	Coffee Break
10:45 – 11:45	Participant Presentations + Discussion 4 short presentations: 10 mins presentation + 5 mins discussion <ul style="list-style-type: none"><li>- Marco Schletz</li><li>- Kim Peiter Jørgensen</li><li>- Lorenzo Gentile</li><li>- Sergey Tsiulin</li></ul>
11:45 – 12:30	Lunch
12:30 – 14:15	Discussion 2 Status-quo of research and implementations
14:15 – 14:30	Coffee
14:30 – 15:45	Discussion 3 What will the future look like?
15:45 – 16:00	Conclusions & wrapping up

Guideline for presentations, please include:

- Overview of your blockchain-related project(s)
- Your main research questions and main research methods
- Short recap of your main results so far
- Explain how your research addresses social and environmental aspects of blockchain

Discussion 1: Blockchain research and implementation challenges

- Challenges in studying social and environmental aspects of blockchain. What issues have you faced in your research and how have you overcome them?
- Challenges in implementing blockchain for social and environmental good. What is the role and weight of different elements: technological, understanding of technology, governance, regulation, etc.? Does blockchain deliver what promises?

Discussion 2: What will the future look like?

- **What should future research focus on and how can we do research on these topics: research gaps, methods/tools we should use or are lacking, making and measuring impact?**
- Suggestions for specific outputs from this workshop could be: comment in journal, position paper, follow-up workshops, inviting speakers for follow-up events, or other