

Aalborg Universitet

Toolbox for creativity

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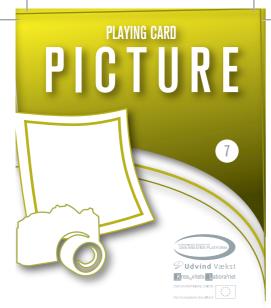
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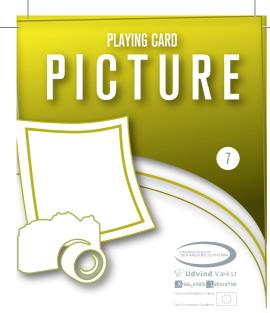
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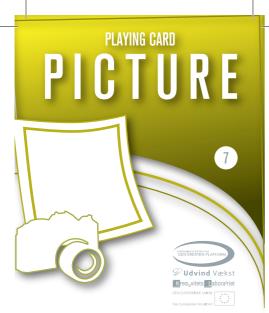
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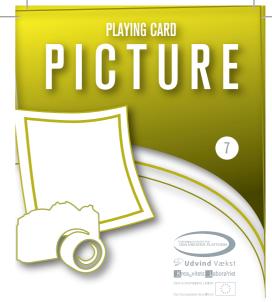




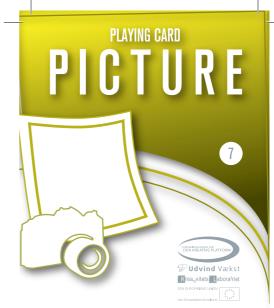
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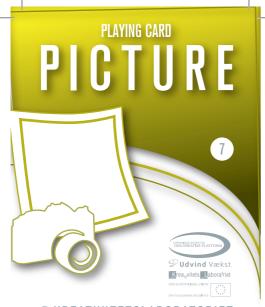






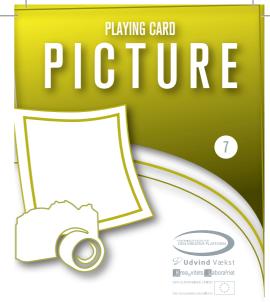








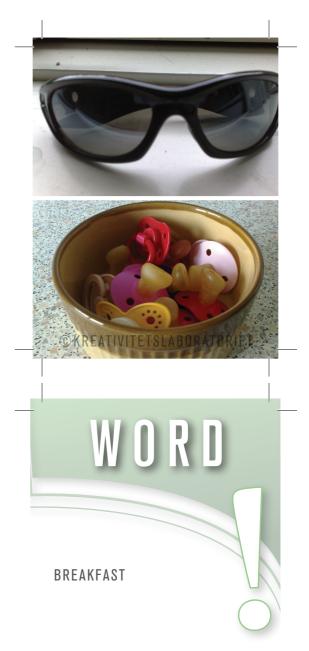


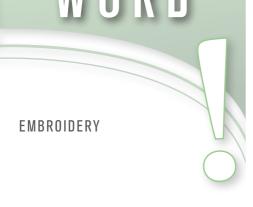






















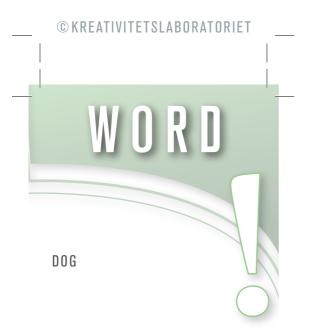


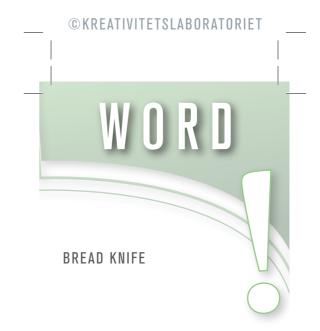


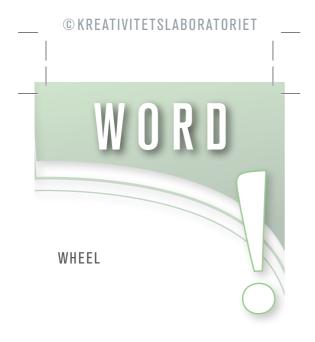


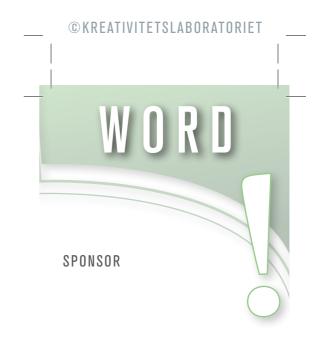


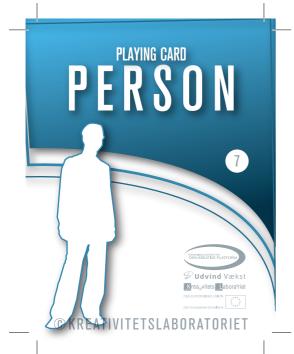


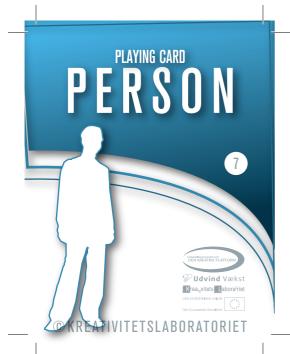


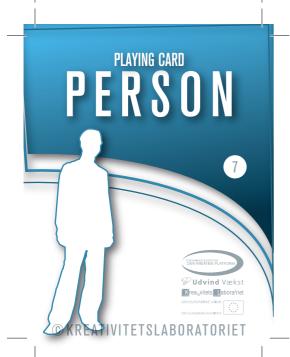


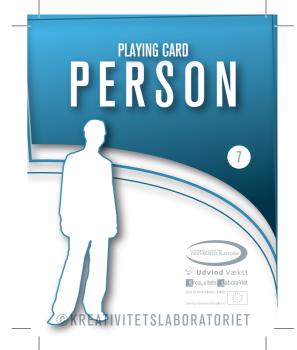


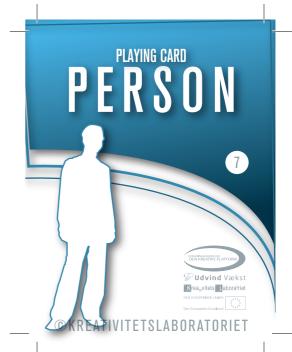


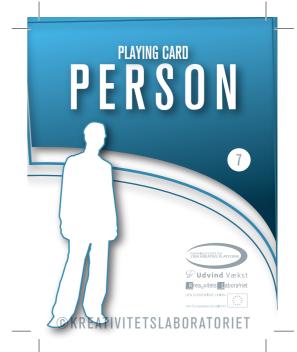












PERSON

IF AN HAIRDRESSER WAS HIRED TO SOLVE THIS PROBLEM, WHAT IDEAS WOULD HE COME UP WITH?

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PERSON

IF A **FARMER** WAS HIRED TO SOLVE THIS PROBLEM, WHAT IDEAS WOULD HE COME UP WITH?

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PERSON

IF A **BEDOUIN** WAS HIRED TO SOLVE THIS PROBLEM, WHAT IDEAS WOULD HE COME UP WITH?

PERSON

IF A PYRO TECHNICIAN WAS HIRED TO SOLVE THIS PROBLEM, WHAT IDEAS WOULD SHE COME UP WITH?

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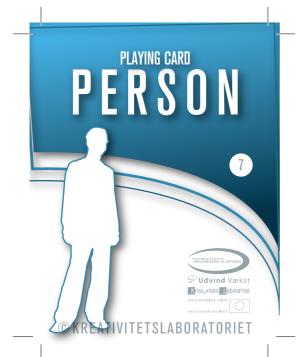
PERSON

IF A RIDING INSTRUCTOR WAS HIRED TO SOLVE THIS PROBLEM, WHAT IDEAS WOULD SHE COME UP WITH?

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PERSON

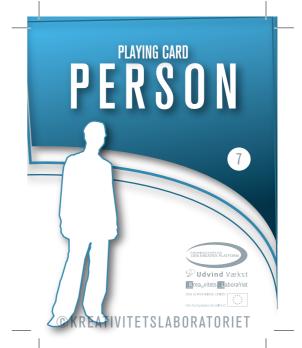
IF A PHYSICIST WAS HIRED TO SOLVE THIS PROBLEM, WHAT IDEAS WOULD SHE COME UP WITH?







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PERSON

IF A **SURVEYOR** WAS HIRED TO SOLVE THIS PROBLEM, WHAT IDEAS WOULD HE COME UP WITH?

IF A ROBOT WAS HIRED TO SOLVE THIS PROBLEM, WHAT IDEAS WOULD SHE COME

UP WITH?

PERSON

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CHALLENGE

THE SOLUTION SHOULD BE USED BY A WRITER

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CHALLENGE

THE SOLUTION MUST BE ABLE TO DEVELOP

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CHALLENGE

THE SOLUTION SHOULD BE USED AS AN

ANEMOMETER

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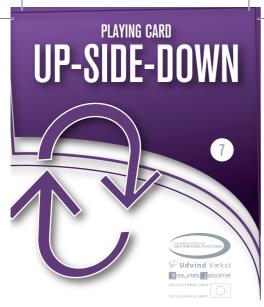


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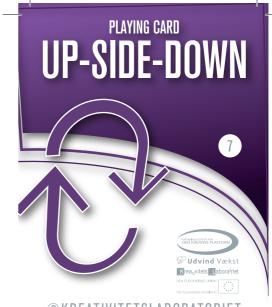
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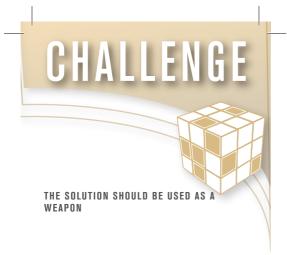


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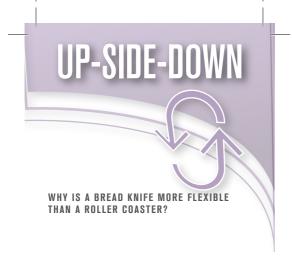


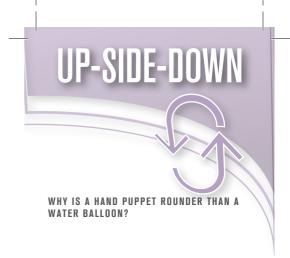


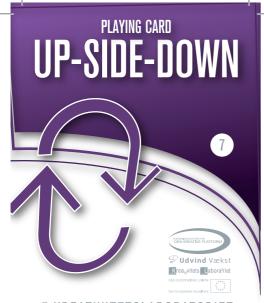
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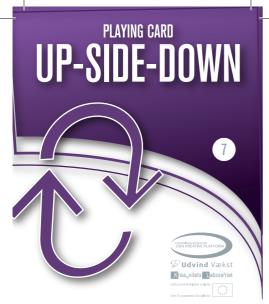


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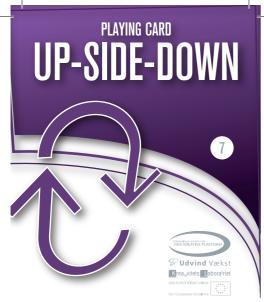




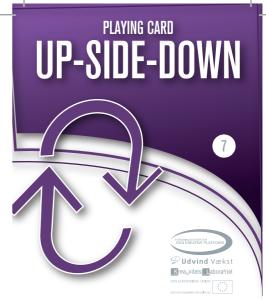




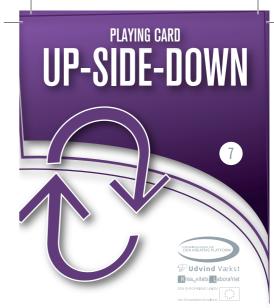
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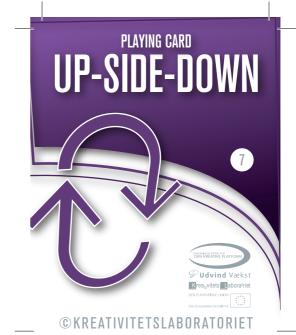


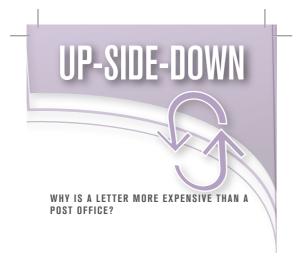
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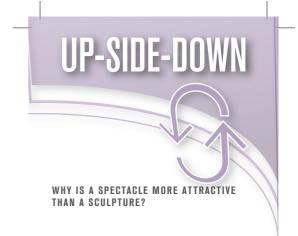


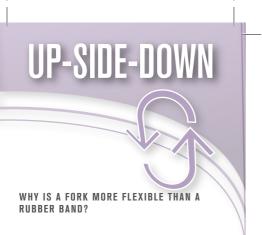
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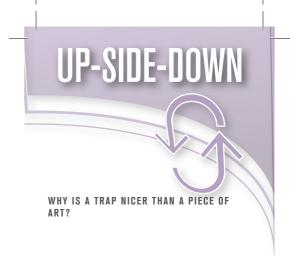




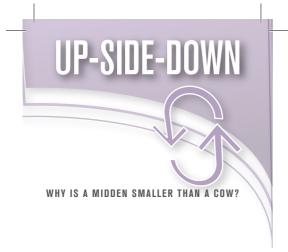


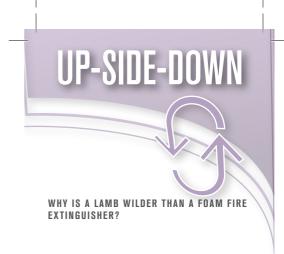


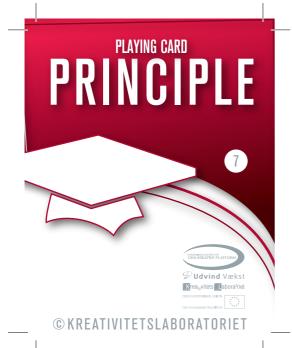
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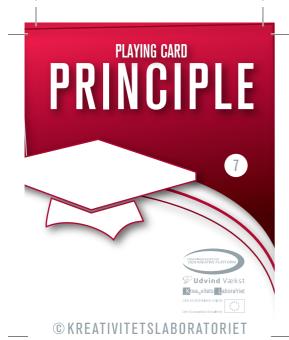


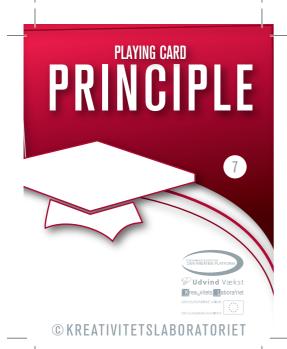
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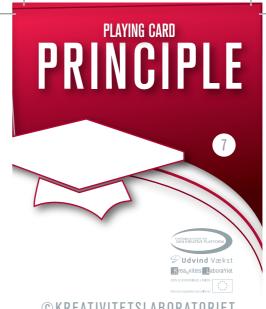


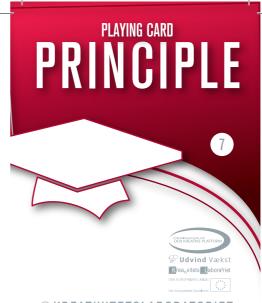




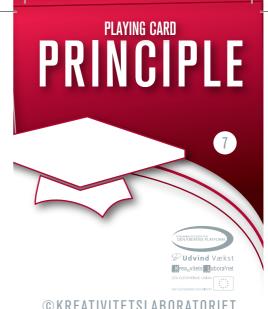








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PRINCIPLE

APPLY THE PRINCIPLE THAT PERSONS BOTH WITH AND WITHOUT CHILDREN CAN USE THE SOLUTION

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APPLY THE PRINCIPLE THAT ELEMENTS OF THE SOLUTION IS INVISIBLE

PRINCIPLE

APPLY THE PRINCIPLE OF REPLACEMENT OF THE MAIN COMPONENT OF THE SOLUTION

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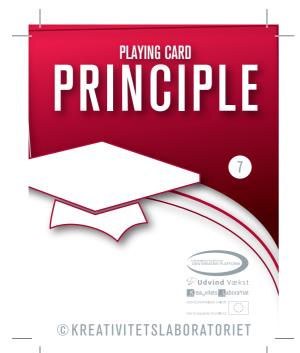
PRINCIPLE

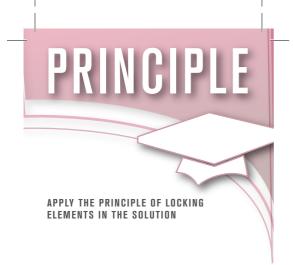
APPLY THE PRINCIPLE OF A FIRE BLANKET IN THE SOLUTION

PRINCIPLE

APPLY THE PRINCIPLE THAT PERSONS BOTH WITH AND WITHOUT ANIMALS MAY USE IN RESOLVING

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PRINCIPLE

APPLY THE PRINCIPLE OF EXPANSION OF THE SOLUTION

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PRINCIPLE PRINCIPLE

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