

Aalborg Universitet

Biotopia Revisited

Beyond Art in the Wet Zone Søndergaard, Morten

Published in: Leonardo Electronic Almanac

Publication date: 2012

Document Version Tidlig version også kaldet pre-print

Link to publication from Aalborg University

Citation for published version (APA): Søndergaard, M. (2012). Biotopia Revisited: Beyond Art in the Wet Zone. Leonardo Electronic Almanac. http://www.leoalmanac.org/current-exhibition-biotopia-revisited/

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LEA | DIGITAL MEDIA EXHIBITION PLATFORM

--- MASTER SHEET ----

Curators: Vince Dziekan & Morten Søndergaard

Artists: Stelarc (AUS), Revital Cohen (UK), Jacob Kirkegaard (DK), Jim Gimzewski / Victoria Vesna (USA), Paul Vanouse (USA) and Mogens Jacobsen (DK).

Exhibition/Project: Biotopia Revisited

Exhibition Period: February 2012 **Release Date:** 1 February 2012

FACEBOOK (TITLE): LEA Exhibition – Biotopia Revisited 01.2012

FLICKR (TITLE): Biotopia Revisited - 01.2012

LEA - Digital Media Exhibition Platform

Winter 2012

02.2012

'Biotopia Revisited – Art in the Wet Zone'.

xxyyxx

Vince Dziekan

Digital Media Curator, Leonardo Electronic Almanac

Morten Søndergaard

Media Art Curator & Associate Professor of Interactive Media Art, AAU cph, Denmark.

CURATORIAL STATEMENT by Morten Søndergaard (Curator of Biotopia – Art in the Wet Zone at Utzon Center in Denmark, 2010)

Art in the Wet Zone – and Beyond...

Today, media art and the human sciences are both in a situation where a tensions between techno-aesthetic and bio-logical patterns are prevalent and preconfiguring our cognitive systems. Biotopia Revisited examines how art – and science - 'manage' this situation; how does artists and (human) scientists navigate the wet zones? According to Stelarc the body is obsolete. If the body is obsolete as Stelarc hypothesizes what does this mean? In one sense, perhaps art is obsolete as well? Instead, one could argue, new collective concepts appear that 'pick up' art again, and use it for something different - examples: 'New Media Art', 'Digital art', and 'Media Art'. If we accept that 'Media Art' is the metaphor we currently use most often to describe this transformation of aesthetics and art happening in the wet zone, then what would define (the consequences of) a Bio Media Art? The transformation of man?; of science?; a transformation of the human sciences, at the very least?

At the Utzon Center in Aalborg in 2010, the original exhibition BIOTOPIA brought together seven artists, all of whom set out to explore the wet zone through specifically commissioned installations: Stelarc (AUS), Revital Cohen (UK), Jacob Kirkegaard (DK), Jim Gimzewski / Victoria Vesna (USA), Paul Vanouse (USA) and Mogens Jacobsen (DK).

Biotopia Revisited wants to expose the moments and situations when art, technology, and curating enter into different roles (than the traditional ones) in the wet zone. In those situations they become more akin to scientific investigations into unknown territories of a remote corner of the universe – a science based on the human body's hypothetic obsoleteness. All the participating artists operate in the wet zone in-between and beyond art and science and are particularly acutely aware of what happens when technology and human beings intersect and intervene (each other)

LEA International Curatoriate

Lanfranco Aceti & Christiane Paul (Senior Curators), Vince Dziekan (Digital Media Curator), Jeremy Hight (New Media Curator)

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RUNNING SHEET —— PROGRESSIVE ——

File Name	Title	Image (Thumbnail)	Caption (max. 1000 characters)
FOLDER 1: Opening/Contextual images			
O1_Stelarc.jpg Source file: [Biotopia-7745.jpg] & [Ear On Arm.jpg] Uploaded: 01.02.2012	Stelarc, 'Internet Ear', 2010.	NTERICT EAR AND MAN AN	With Internet Ear the Australian artist Stelarc ventures into a controversial area: the fusion of the human body with technology. By means of a lengthy surgical process the artist had an artificial human ear implanted in his forearm. A subsequent operation then installed microscopic electronic equipment in this third ear, with a view to both transmitting and receiving sound. Because of the danger of possible infection it was impossible to give the ear a technological "sense of hearing" and the equipment was removed. But the ear is still attached to Stelarc's arm. Ear on arm. Internet Ear, which was commissioned by PORT 2010 for the Biotopia exhibition, launches the Ear on Arm project onto the Internet. With this project Stelarc aims at the limitation of infection with almost poetic, or rather epic, implications. A series of his arm with ear have been cast in polyurethane. They do not see, but "ear" the world around them. The other factor at work in Ear on

Arm, the exploration of technological sensuality, now becomes a sensuality that is distributed and expanded; a sensual technology disconnected from its original "host" and, in principal, beyond its control. We hear with Stelarc's ear! The phrase "Lend me your ear", in the words of the Beatles (and before
them, Shakespeare (Julius Ceasar), becomes real. Stelarc actually does lend us his ear. But what will you say? Software and the Internet transform Internet Ear into a listening arm. You can listen along with it from (and to) Moscow or Paris, or whatever
corner of the globe you happen to be in. All images are the copyright of the photographers and artists and cannot be used "in any way" without their expressed consent.

02_Stelarc.jpg Source file: [eararm2b-1.jpg] Uploaded: 02.02.2012	Stelarc, The Internet Ear Diagram.	Power supply Condense Microphone in cast Sowing down the synthetic voice fand perhaps doubling the wovels) one certain 'singing' quality to the cond. Computer 2 (enhibition space) Computer 2 (enhibition space) (roading text load) Webbrowser (fulfacen) Webbrowser (fulfacen) Projector in exhibition space (roading text load) Webbrowser (fulfacen) Webbrowser (fulfacen) Webbrowser (fulfacen)	Internet Ear was build to be distributed to a number of different locations in the world. During the original exhibition, Stelarc's arm was in Paris, Moscow, Copenhagen, Montreal, and Aalborg and listening simultaneously to the audience, as well as the echo of it's own voice.
03_Stelarc.jpg (this element should be moved to the second phase Source file: [live blog] Uploaded: 03.02.2012	Stelarc, Internet Ear Blog.	www.earonarm.net	Stelarc's Internet Ear has its own blog (www.earonarm.net), where anyone can contribute to the ear's dialogue with itself. Internet Ear is an exploration of technological sensuality and the technology of the senses. Furthermore it is an open channel for listening to the world, a fusion of human being and machine, biology and bytes. All images are the copyright of the artist and cannot be used "in any way" without their expressed consent.

04_vanouse.jpg

Source file: [Biotopia-7736.jpg]

Uploaded: 04.02.2012

Paul Vanouse, 'Ocular Revision'



Ocular Revision is an installation that can analyse and display alternative visual versions of DNA material. The work is a fine example of the artist's work with a number of different disciplines, because Ocular Revision moves in a zone that hovers between art, natural science and engineering.

In recent years Vanouse has been especially preoccupied with opening up the highly specialised, closed world of science for a broader public. This is the theme he works with in Ocular Revision. With the assistance of technology borrowed from the area of natural science Vanouse has created a new, living, visual version of the complex codes of DNA molecules. A camera with a lens fitted to microscope projects large, circular images of DNA material up onto a vertical surface. But the DNA material does not behave as it usually does in the world of natural science. Paul Vanouse experiments with turning this version of DNA material into an organic, living experience, in contrast to natural science, which tends to portray DNA material in static diagrams.

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O5_vanouse.jpg Source file: [1. Ocular Revision, Paul Vanouse, installation detail, 2010] VIDEO LINK Vanouse_Video01.flv Source file: [http://www.paulvanouse.com/or-movie-video.html] Link to: http://www.paulvanouse.com/or-movie-video.html Uploaded: 05.02.2012	Paul Vanouse, 'Ocular Revision'	Watch the accompanying video on LEA's Vimeo page: xxxx Paul Vanouse's complex installation focuses on an important and highly relevant issue: the danger of regarding human DNA material exclusively as a code to bend and break, instead of an integral, vital component of human biology. All images are the copyright of the artist and cannot be used "in any way" without their expressed consent.
06_Jacobsen.jpg Source file: [gruppe_uden_dig_biotopia.JPG] Uploaded: 06.02.2012	Mogens Jacobsen, The Group Without You (version 2), 2010.	Mogens Jacobsen's contribution to Biotopia is the installation <i>G(ruppen) U(den) D(ig) / "The Group (without you)"</i> . Jacobsen's installation employs advanced surveillance technology, operated on several, identical laptop computers. The installation has been put together in such a way that each of the computers involved displays a single set of monitoring eyes. The viewer directs their gaze directly towards the computer's screen. They their

turn away. But the moment the viewer looks away, the monitoring eyes return again. It is, however, possible to outwit the work. If you look at it on the sly (through your fingers, for example) the monitoring eyes react to the viewer's gaze by looking away. In G(ruppen) U(den) D(ig) Jacobsen is working with so-called biometric surveillance technology, a technology used particularly by the surveillance industry. The hallmark of biometric surveillance is its capacity to register and recognise human identity, for example from a fingerprint or retina scanning. All images are the copyright of the artist and cannot be used "in any way" without their expressed consent.

07_Rinaldo.jpg

Source file: [Biotopia-7723.jpg]

VIDEO LINK

Jacobsen_Video01.flv

Source file:

[http://www.mogensjacobsen.dk/art/gruppen/]

Link to:

http://www.mogensjacobsen.dk/art/gruppen/

Uploaded: 07.02.2012

Ken Rinaldo, 'The Paparazzi Bots', 2009 (Inside Arte E Ciencia: Lisbon).



Watch the accompanying video on LEA's Vimeo page: xxx

While surveillance technology is the vital element in Jacobsen's installation, the work is not simply a critique of our "Big Brother" society. Instead of focusing on a state's surveillance of its citizens, in G(ruppen) U(den) D(iq) the artist concentrates on our surveillance of one another. Today we take surveillance for granted. It is a result of the spread of technology in the public space. It is something we are all forced to accept. This is clearly the case, for example, in the current growth of Facebook, Twitter and other social networks. Perhaps we want to be under survaillance...?

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Source file: [lamp.jpg]

Uploaded: 08.02.2012

Rivetal Cohen, 'Electrocyte Appendix', 2010.



Electrocyte Appendix is a new example of Rivetal Cohens power and desire to break down the barriers between the organic and the mechanical. In concrete terms the work has created an organ out of artificially produced nanocells. This organ can be implanted in the human body, allowing it to function as an electronic organism. For *Biotopia* the artwork has been documented with both video and sketches. In *Electrocyte Appendix* Cohen is inspired by the animal kingdom, more specifically from the complex biology of the electric eel. In fact the creation of Cohen's artificial organ is inspired by the biological processes, which enable the electric eel to produce small electrical currents. Electrocyte Appendix empowers the body to convert natural blood sugar into electricity.

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Source file: [Biotopia-7794.jpg]

Uploaded: 09.02.2012

Revital
Cohen,
'Electrocyte
Appendix',
Installation
Photo 2010.



The work reveals Cohen's often ground-breaking investigations of human anatomy, investigations which are not afraid to reshape human beings' basic biological material.

Revital Cohen has strong views about the position of humans in a digitalised world, where electricity is an absolute necessity. Electrocyte Appendix and Cohen's other artistic experiments represent a radical break with the electrophobic opinions of earlier times. Electrocyte Appendix opens a debate on the possibility of reinterpreting the human body and broadening our common understanding of what it means to be human.

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10_Kirkegaard.jpg Source file: [POLY-IMG_1656.jpg]	Jacob Kirkegaard, 'Polythera',	POLYTHERA is a water, sound and light installation inspired by Stanislaw Lem's science fiction
Uploaded: 10.02.2012	2010.	novel Solaris, which has been filmed by both Andrei Tarkovsky and Steven Soderberg. As well as being the title of Kirkegaard's contribution to Port 2010, POLYTHERA is also denotes a mysterious liquid, which in Stanislaw Lem's novel covers the planet Solaris. Kirkegaard's installation comprises a low basin filled with water. A sound with a frequency of 34 Hz causes the water to vibrate, producing small ripples in the surface of the water. A stroboscope illuminates the surface of the water concurrently with the sound, in the process creating an optical
		illusion. The water seems to move in slow motion. All images are the copyright of the artist and cannot be used "in any way" without their expressed consent.

011_Kirkegaard.jpg	Jacob		The low frequencies used in
0 10.0	Kirkegaard,		Kirkegaard's installation were
Source file: [Biotopia-7809.jpg]	'POLYTHERA		extracted from a drone that
Source me. [Biotopia 7003/JP6]	- Installation		appears in the score of the first
Uploaded: 11.02.2012	Photo from	w	film adaptation of <i>Solaris</i> , once
Opioaded. 11.02.2012			
	Utzon		again emphasising the work's
	Center'.		close relationship to Stanislaw
			Lem's novel.
			In the novel astronauts have been
			dispatched to communicate with
			the slowly flowing liquid
			POLYTHERA, a living organism
			with a unique form and
			intelligence. POLYTHERA
			responds to their aggressive
			approaches and materialises with
			images of the astronauts'
			repressed sub-consciousness.
			The sound image in Kirkegaard's
			POLYTHERA is deep and
			smouldering, inducing viewers to
			sink into an almost meditative
			state, a state in which they can
			drift with POLYTHERA's slowly
			rippling surface. Could it be that
			they will discover something new
			about themselves?
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			,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,
Suggested: Second phase of digital platform – Here, Biotopia is			
Revisited on a critical level – and the artistic formats focus on			
online dialogue (Stelarcs blog and live blogging with selected			

artists), video and sound.		
12_stelarc.jpg Source file: [Full screen for one day: http://www.earonarm.net/index aal.php	Our understanding of humanity based on that we have full control over 'our' world and culture, and 'our selves', is in a crisis. This does not mean we are going down or disappear, but rather that we need to sense human beings, ourselves, and our role in some new ways. There are opportunities in crisis: It opens up new discoveries and insights - and, not least, new ways to recognize and gain insight. This involves several levels of the human 'sphere' of which I may only elaborate on some of them here: The body, subjectivity, art and context. Let us revisit with the body. In the wet zone a body is not 'just' a body. A body is both physical and virtual. The body is stasis and movement, solid and liquid; thought and feeling; a paradox, it seems, for the philosopher — and for the human sciences. All images are the copyright of the artist and cannot be used "in any way" without their expressed consent.
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INTERVIEW WITH KEN RINALDO XXX Participate in the conversation by commenting to 'Biotopia Revisited' Photo Album on Leonardo Electronic Almanac's Facebook page: [http://on.fb.me/biotopiarevisited] **Q1.** XXX? A1. Response. **Q2.** XXX? A2. Response. **Q3.** XXX? A3. Response. **Q4.** XXX? A4. Response. **Q5.** XXX? A5. Response. **Q6.** XXX? A6. Response.

SUPPLEMENTARY

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