Undervisningsportfolio

1. Undervisnings-CV: Oversigt over undervisnings- og vejledningsopgaver med angivelse af fagområder, omfang, undervisningsniveau (bachelor, kandidat, efter-/videreuddannelse, ph.d.). Type af undervisningsform angives, f.eks. forelæsning, holdundervisning, øvelse, vejledning, eksamination, censur, fjernundervisning, internetbaseret undervisning og evaluering af undervisning. Undervisningssprog angives.

Levels: bachelor, master, continuing education, PhD

Fields: Image Processing & Computer vision, Lighting Design, Programming, Computer science

Methods: Lectures, workshops, flipped classrooms, online, supervision

Languages: English, Greek

Years active: Since 1998

1998 – 1999 (2 times)
Teaching (as visiting lecturer) in "Sound Synthesis and Processing" and "Theory of Sound" at the State Institute for Occupational Preparation, Thessaloniki, Greece.
Sound processing basics
Audio signal analysis and processing
Sound filtering
Audio features and matching

1999 -2002 (4 times)
Teaching assistant in "Digital Filters" (fourth year course) at Electrical and Computer Engineering Dept of the Aristotle University of Thessaloniki, Greece.
Digital Signal Processing Introduction, Z Transform, Fourier Transform, DFT, FFT
IIR and FIR filters – digital filter design
2D signal processing
Stability of digital filters
Wavelets, Filter banks
Time series theory

2004 -2007 (4 times) Teaching (as visiting lecturer) in "Medical Image Coding and Processing" at Medical Informatics Postgraduate Program of the Aristotle University of Thessaloniki, Greece •Image and video compression formats •Types and features of medical images •Medical images processing •Feature detection and recognition. Segmentation and analysis of medical images •3D medical imaging

2005 - 2007 (3 times) Teaching (as visiting lecturer) in "Computer Systems" at Electrical and Computer Engineering Dept of the Aristotle University of Thessaloniki, Greece •Computer hardware introduction •Operating Systems architecture •Computational systems •Introduction in network systems

2006 - 2007 (2 times) Teaching (as visiting lecturer) in "Computer Architecture" at Electrical and Computer Engineering Dept of the Aristotle University of Thessaloniki, Greece •Digital logic level •Instruction set architecture •Microarchitecture •System design

2008 (1 time) Teaching (as visiting lecturer) in "Structured Programming" at Electrical and Computer Engineering Dept of the Aristotle University of Thessaloniki, Greece •Programming basics •Compilers •C/C++

2009 -2012 (3 times)

Teaching (as assistant professor) in "Artificial Intelligence – Experts Systems" at Informatics Engineering Dept of the Technological Educational Institute of Crete, Greece

•Systems intelligence, toy problems

Graph and tree search algorithms

Genetic algorithms

·Semantic data analysis and knowledge representation

•Machine learning, data mining

•Agents and ontologies

2009 - 2011 (3 times)

Teaching (as assistant professor) in "Digital Image Processing" at Informatics Engineering Dept of the Technological Educational Institute of Crete, Greece

•Digital image processing and analysis

•Image compression and coding techniques

•3d Imaging and applications

Image and video semantic analysis

Feature detection

•Object and activity recognition

2010 - 2011 (2 times)

Teaching (as assistant professor) in "Introduction to Informatics" at Informatics Engineering Dept of the Technological Educational Institute of Crete, Greece •Software development

•Programming basics

•Operating systems

•Network and applications

2010 - 2012 (3 times)

Teaching (as assistant professor) in "Computer Graphics" at Informatics Engineering Dept of the Technological Educational Institute of Crete, Greece

Transformations

Lighting

Texturing

- •Rendering and animation
- •2d and 3d graphics

OpenGL and XNA

2012 - 2023 (8 times)

Teaching (as adjunct & associate professor) in "Image Processing" at Medialogy Section ADMT dept, Aalborg University, Denmark

•Digital images

•Point processing

•Colors

Morphological Filtering

Image analysis

•Image processing in the frequency domain

2013 -2014 (2 times)

Teaching (as adjunct professor) in "Procedural Programming" at Service System Design Master, ADMT dept, Aalborg University, Denmark •Introduction to multimedia •Playing Sound, Images, Animation and Video in Processing

Interactivity in Processing

•Exploring the Android mode of Processing

•Network programming with Processing

•Augmented reality with processing

2013 -2016 (4 times) Teaching (as adjunct & associate professor) in "Multimedia Programming" at Medialogy Master at Medialogy Section ADMT dept, Aalborg University, Denmark •Introduction to multimedia •Interactive multimedia •Android development •Multiplayer and networking •Augmented reality •Embedded programming

2013 -2014 (2 times) Teaching (as adjunct professor) in "Procedural programming" at Medialogy Master at Medialogy Section ADMT dept, Aalborg University, Denmark

Introduction to C++ Programming

•Data types

•Pointers •Linked lists

•Recursion

2013 -2015 (3 times)

Teaching (as adjunct professor) in "Foundations in Computer Graphics" at Master's level at Medialogy Section ADMT dept, Aalborg University, Denmark •Introduction in computer graphics research

•Topics in computer graphics

•Advanced work on a student-selected specialization

2018 (1 time)

Teaching (as associate professor) in "Algorithms, Data Structures and Software Engineering" at Master's level at Medialogy Section ADMT dept, Aalborg University, Denmark •Introduction in software engineering •Cloud computing and services

2019 -2022 (4 times) Teaching (as associate professor) in "Technologies in Web and Social Media" at Master's level at Medialogy Section ADMT dept, Aalborg University, Denmark •Introduction in HTML and CSS •jQuery, Ajax and JSON •APIs, AngularJS and Angular •MEAN stack

2013 (1 time)

Teaching (as adjunct professor) in "Foundations in Light Design" at Master's level at Medialogy Section ADMT dept, Aalborg University, Denmark

•Introduction in light design research

•Topics in light design

•Advanced work on a student-selected specialization

2014 -2023 (10 times)

Teaching (as adjunct & associate professor) in "Rendered Light Simulation" at Lighting Design Master's level at ADMT dept, Aalborg University, Denmark

Introduction in light design research

•Light in computer graphics

•Ray tracing, advanced rendering

Light-matter interaction

•HDR, mapping, virtual cameras

2015 – 2022 (8 times)

Teaching (as associate professor) in "Intelligent Lighting Design" at Lighting Design Master's level at ADMT dept, Aalborg University, Denmark

•Introduction in light Intelligent and interactive research

•Natural user interfaces - Computer vision

Connected lighting

•Use of Arduino and Single Board Conputers

•Lighting Technology and communication protocols

2021 - 2023 (3 times)

Teaching (as associate professor) in "Programming for services" at Service System Design Master, ADMT dept, Aalborg University, Denmark

•Introduction to programming using Python and interactive notebooks

•Visualization of data

•Using APIs and accessing online data

•Machine learning and Artificial Interlligence

2022 (1 time) Teaching (as associate professor) in "Evidence based Lighting" at Lighting Design Master's level at ADMT dept, Aalborg University, Denmark •Introduction in evidence-based and research-based lighting design •Glare & lighting •Melanopic effect of lighting •Light & Health

Supervising Experience

(2004-2008)

Supervising 4 diploma theses (in co-operation with Prof MG Strintzis) at Electrical and Computer Engineering Dept of the Aristotle University of Thessaloniki, Greece

(2006-2007)

Supervising 2 postgraduate theses at Medical Informatics Postgraduate Program of the Aristotle University of Thessaloniki, Greece

(2009-2012)

Supervising 24 graduate theses at Informatics Engineering Dept of the Technological Educational Institute of Crete, Greece

(2011-2015)

Local supervisor of PhD thesis: T. Kounalakis - Activity recognition using combined SIFT and L1 techniques, Brunel University

(2012-now)

Supervisor of more than 100 projects (semester projects or master theses) under the Problem Based Learning (PBL) Model in Medialogy Bachelor & Master and Lighting Design Master, ADMT, Aalborg University

2. Administration og ledelse af uddannelse: Erfaring med uddannelsesledelse og -koordinering. Oversigt over studieadministrative opgaver, eksempelvis medlem af studienævn, studieleder, semesterkoordinator, fagkoordinator, akkreditering m.v. Erfaringer med planlægning af uddannelsesafvikling. Erfaring med udvikling af uddannelser. Deltagelse i udvalg, kommissioner m.m. vedr. uddannelse.

Lighting Design 4th (master thesis) semester coordinator from 2016 until now Lighting Design 1st semester coordinator 2022 Medialogy 3rd Semester co-coordinator 2013 and 2014 Medialogy 3rd Semester coordinator 2023

Course development in Image Processing, Computer vision, Programming, ML & AI, Intelligent lighting design

Organization of workshops (eg Electronics, Projection mapping, etc)

3. Formel pædagogisk uddannelse: Oversigt over gennemførte universitetspædagogiske kursusforløb, PBL-kurser, workshops, udviklingsprojekter, kollegial supervision o.l. Udtalelse fra universitetspædagogikum. Deltagelse i konferencer om pædagogik og didaktik. Dokumentation i form af kursusbeviser, udtalelser m.m. vedlægges.

Attendance at AAU pedagogical course for assistant professors

Presentation at 8th international Erasmus week on soft skills and internationalization of higher education Participation to Erasmus+ projects regarding PBL, flipped classrooms, gamification, virtual and blended learning moidalities.

Scientific organizer and lecturer of the Erasmus Intensive Program with the title Computer Vision and Intelligent Computer Systems, organized in Brno, June/July 2013.

Organizer of three summer schools of the Erasmus+ Light4Health project, 2019-2022

4. Andre kvalifikationer: Bidrag til konferencer, debatindlæg, videnskabelige artikler om pædagogiske emner m.v. Kollegasupervision, redaktørarbejde, erfaring som mentor og anden kompetenceudvikling.

Authoring journal papers and conference publications on the topics technology enhanced learning.

5. Pædagogisk udvikling og forskning: Udvikling af nye kurser, undervisningsmateriale, undervisnings- og eksamensformer eller andet udviklingsarbejde. Didaktisk og pædagogisk forskning. Samarbejde med eksterne samarbejdspartnere.

Skriv dit svar her...

6. Udtalelser om undervisningskompetencer fra foresatte og kolleger. Undervisningsevalueringer og eventuelle udmærkelser for undervisningsvaretagelse.

[1] Robert A. Ferguson, "The Nine and a Half Commandments of Good Teaching", The University of Chicago Center for Teaching and Learning, 2010.

[2] G.A. Triantafyllidis, V. Mitropoulou: "Changing classroom environment by the use of ict and the new emerging role of the teacher", IADIS e-Society 2005, Qawra, Malta, June 2005.

[3] Blakemore, S. J. (2010). The developing social brain: implications for education. Neuron, 65(6), 744-747
[4] Prensky, How to teach with technology: Keeping both teachers and students comfortable in an era of exponential change. Emerging Technologies for Learning, 2, 40-46, 2007

7. Evt. personlige refleksioner og initiativer: Personlige overvejelser knyttet til undervisning og vejledning, ønsker til og planer for pædagogisk videreudvikling, planer for opfølgning på undervisningsevalueringer m.v. Refleksioner over eget pædagogiske arbejde, dets målsætninger, metoder og gennemførelse. I refleksionen analyseres og motiveres dine pædagogiske aktiviteter i forhold til din pædagogiske forståelse og de studerendes læring. Tanker om undervisningsformen på Aalborg Universitet, der har et stort indhold af gruppeorganiseret projektarbejde og problembaseret læring (PBL).

Maybe the biggest challenge in teaching is to deal with heterogeneous groups of students. This comes from the fact that the courses that I am teaching are mainly technical, so I am expected to experience a big difference in the students' capabilities. A method that I have tested to this context is the "deep slice" approach. That means that the structure of a lecture starts from the very basics but very fast we go deeply into more advanced topics. The purpose of this is to make both the experienced and the inexperienced students to show the proper interest in the lecture.

8. Andet.

Skriv dit svar her...